

VERAView Programmer's Manual

May 31, 2022

Ronald W. Lee¹, Andrew T. Godfrey¹, and Erik D. Walker¹

¹Oak Ridge National Laboratory

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Ronald W. Lee¹, Andrew T. Godfrey¹, and Erik D. Walker¹

¹Oak Ridge National Laboratory

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Approvals:

Erik Walker

Erik Walker, VERAIO Product Software Manager

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Date

Aaron Graham

Aaron Graham, Independent Reviewer

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EXECUTIVE SUMMARY

VERAView's component-based design facilitates its extension and integration into other applications and systems. In addition to describing VERAView's architecture and components, this document provides details on the component application programming interfaces (APIs), illustrates how to use the APIs independently of VERAView itself, and explains how to extend VERAView with custom visualizations.

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ABBREVIATIONS

2D	two-dimensional
3D	three-dimensional
CSV	comma-separated values
DC	device context
GIF	Graphics Interchange Format
GUI	graphical user interface
HDF5	Hierarchical Data Format 5
HTML	Hypertext Markup Language
IO	input and output
JSON	JavaScript Object Notation
LED	light emitting diode
MVC	Model-View-Controller
PIL	Python Imaging Library
PNG	Portable Network Graphics
UML	Unified Modeling Language
VERA	Virtual Environment for Reactor Applications

1. INTRODUCTION

VERAView is an application commonly used by analysts and engineers to visualize and analyze outputs from Virtual Environment for Reactor Applications (VERA) multiphysics models [1]. Because VERAView is implemented as a collection of Python packages and modules, much of its functionality can be imported and integrated into other Python scripts and applications. Furthermore, the various data displays (called *widgets*) are implemented in a framework which can be extended with custom implementations. This guide provides the information needed to:

- Reuse VERAView components (i.e., Python packages and modules) in other systems,
- Implement custom widgets, and/or
- Modify the application for the desired customizations.

1.1 PYTHON ENVIRONMENT

At present, VERAView requires a Python-2 (specifically version 2.7) runtime and uses the common or standard modules listed in Table 1. Additional packages required by VERAView are described in Table 2.

1.2 ANACONDA

Given the myriad of required Python packages and the desire to support three platforms (Microsoft Windows, Mac OSX, and Linux), VERAView is developed and distributed to run in the Anaconda-2 Python environment [3]. Although it is possible to construct a Python environment from scratch to support VERAView, Anaconda significantly reduces the effort by making the required packages available with an easy install process.

VERAView installers assume that Anaconda is installed and create a virtual environment (named *veraview*), where the required packages and VERAView itself are installed. Scripts for creating the required environment on each platform are given below.

1.2.1 Windows

It is expected that Anaconda is installed in an *anaconda2/* folder in the user's home folder, but this is not strictly necessary. In the Command Prompt script examples below, the variable *%CondaDir%* represents the path to the Anaconda-2 installation.

Create the veraview environment.

```
> path=%CondaDir%\scripts;%CondaDir%;%path%
> conda create -y -n veraview python=2.7.16
```

Install required packages.

```
> path=%CondaDir%\scripts;%CondaDir%;%path%
> activate veraview
> conda install -y -c https://repo.anaconda.com/pkgs/free wxpython=3.0
    mayavi
> conda install -y h5py matplotlib scipy pillow
```

Table 1. Standard modules used by VERAView

Module	Description
argparse	command-line argument parsing
bisect	item search in sorted lists
copy	object deep copy
functools	function composition
glob	file matching
hashlib	secure hashes and message digests
inspect	object introspection
json	JavaScript Object Notation (JSON) serialization/deserialization
logging	log file management and logging
math	math operations
numbers	abstract type definitions
os	miscellaneous operating system interfaces
platform	platform indentifying information
pyparsing	parsing grammar definition and execution
re	regular expression processing
shutil	high-level file operations
six	Python-2 and -3 common operations
StringIO	strings as file-like objects
sys	system-specific functions
tempfile	creation and management of temporary files
threading	high-level threading interface
time	miscellaneous date/time functions
timeit	execution time measurement
traceback	stack trace introspection
webbrowser	web browser launch

Table 2. Packages required by VERAView

Package	Description
h5py	Python interface to the Hierarchical Data Format 5 (HDF5) libraries. All data processed by VERAView are in HDF5 files, for the most part meeting the VERAOutput specification [2].
matplotlib	Python two-dimensional (2D) plotting library. All VERAView plots and many other <i>widgets</i> (described in more detail below) are based on <i>matplotlib</i> .
mayavi	three-dimensional (3D) visualization and plotting. All 3D displays in VERAView use this package.
numpy	Scientific data and array/matrix processing. The <i>numpy</i> package is used by <i>h5py</i> and for most data manipulation in VERAView. The underlying implementation is native code (e.g., C, Fortran) and thus performs well.
pillow	Python Imaging Library (PIL) implementation.
scipy	Math, science, and engineering functions. Like <i>numpy</i> , it is implemented in native code.
wxPython	Python interface to the <i>wxWidgets</i> library. It is a cross-platform graphical user interface (GUI) toolkit used for the VERAView user interface. Note that although version 4 is available, VERAView currently uses version 3.0.

Install VERAView.

After the VERAView source distribution is extracted or unzipped, it is installed using the standard Python setup.

```
> path=%CondaDir%\scripts;%CondaDir%;%path%
> activate veraview
> unzip veraview-3.0.3.zip
> cd veraview-3.0.3
> python setup.py install
```

1.2.2 Mac OSX

It is expected that Anaconda is installed in an *anaconda2* subdir in the user's home directory, but this is not strictly necessary. In the bash script examples below, the variable *\$CondaDir* represents the path to the Anaconda-2 installation.

Create the veraview environment.

```
$ export PATH="${CondaDir}/bin:$PATH"
$ conda create -y -n veraview python=2.7.16
```

Install required packages.

```
$ . "${CondaDir}/etc/profile.d/conda.sh"
$ conda activate veraview
```

```
$ conda install -y -c https://repo.anaconda.com/pkgs/free wxpython=3.0  
mayavi  
$ conda install -y h5py matplotlib pillow  
$ conda install -y -c https://repo.anaconda.com/pkgs/free scipy
```

Install VERAView.

After the VERAView source distribution is extracted, it is installed using the standard Python setup.

```
$ . "${CondaDir}/etc/profile.d/conda.sh"  
$ conda activate veraview  
$ tar xvfz veraview-3.0.3.tar.gz  
$ cd veraview-3.0.3  
$ python setup.py install
```

1.2.3 Linux

Some Linux distributions might not support *wxPython* version 3.¹ In such cases, a Docker image based on CentOS can be used.

On a supported distribution, it is expected that Anaconda is installed in an *anaconda2/* subdir in the user's home directory, but this is not strictly necessary. In the bash script examples below, the variable *\$CondaDir* represents the path to the Anaconda-2 installation.

Create the veraview environment.

```
$ export PATH="${CondaDir}/bin:$PATH"  
$ conda create -y -n veraview python=2.7.16
```

Install required packages.

```
$ . "${CondaDir}/etc/profile.d/conda.sh"  
$ conda activate veraview  
$ conda install -y -c https://repo.anaconda.com/pkgs/free wxpython=3.0  
mayavi  
$ conda install -y h5py matplotlib pillow pango  
$ conda install -y -c https://repo.anaconda.com/pkgs/free scipy
```

Install VERAView.

After the VERAView source distribution is extracted, it is installed using the standard Python setup.

```
$ . "${CondaDir}/etc/profile.d/conda.sh"  
$ conda activate veraview  
$ tar xvfz veraview-3.0.3.tar.gz  
$ cd veraview-3.0.3  
$ python setup.py install
```

¹Ubuntu version 18 is one such distribution.

1.3 DOCUMENT CONTENTS

This document is organized as follows. Section 2 provides an overview of the packages and modules comprising VERAView. Next, Section 3 describes VERAView's data management and processing components with examples. Section 4 explains VERAView's widget framework and walks through a custom widget example.

2. PACKAGES AND MODULES

VERAView is organized into Python packages and modules, the latter comprising its components. The top-level package, named `veraview`, contains six subpackages and a couple of additional subdirectories. The package structure and constituent modules are shown in Figure 1. Descriptions of these packages are provided in this section after a discussion of naming conventions.

2.1 CONVENTIONS

2.1.1 Naming Conventions

Python's creator Guido van Rossum and others developed a Python Style Guide [4]. When dealing with pure Python, following the style guide is rather easy. However, unlike environments such as Java or .NET, Python provides for the facilitated integration of native code libraries, which is the case for packages such as *h5py*, *numpy*, *scipy*, and *wxPython*. As often as not, a library wrapped in a Python package will not adhere to Python naming conventions. Rather, the library's own naming conventions will be realized in the Python package unless the Python package is explicitly coded to provide aliases for method and class names.

The Python Style Guide includes the admonition to "know when to be inconsistent." Unfortunately, the result for VERAView has led to consistent inconsistency. The initial approach was to implement the style of *wxPython*, which follows a Windows/.NET camel case style with capital first letters for classes and methods. Occasionally, *wxPython* will use the Java approach of lowercase first letters with camel case for method names. As time has progressed, VERAView source code has migrated toward the Python style guide of underscored method names while maintaining camel case for class names. Field names run the gamut, with some following Python conventions, some using Java style camel case, and some using a Java style guide that begins field/attributes names with a lower case 'f' followed by camel case.

A couple of the data classes include aliases to provide Python style method name aliases for *wxPython* convention methods. Regardless, one will benefit from adopting a position of flexibility when dealing with class, method, property, and field names in VERAView components.

2.1.2 Array and List Indexes

Within VERAView code and components, 0-based indexes are used universally. Note this differs from VERAOutput files, in which indexes are 1-based because many VERA models are written in Fortran. For simplicity in the Python code, they are converted to 0-based indexes by VERAView components. For example, `CORE/core_map` values read from a VERAOutput file must be converted from 1-based to 0-based indexes.

2.2 TOP LEVEL PACKAGE: VERAVIEW

The top level VERAView package is named `veraview`, and it contains a single module, also named `veraview`, imported in Python code with `import veraview.veraview`.

2.2.1 User Interface Component Classes

The `veraview.veraview` module provides the main application GUI component classes:

- `VeraViewApp`
- `VeraViewFrame`

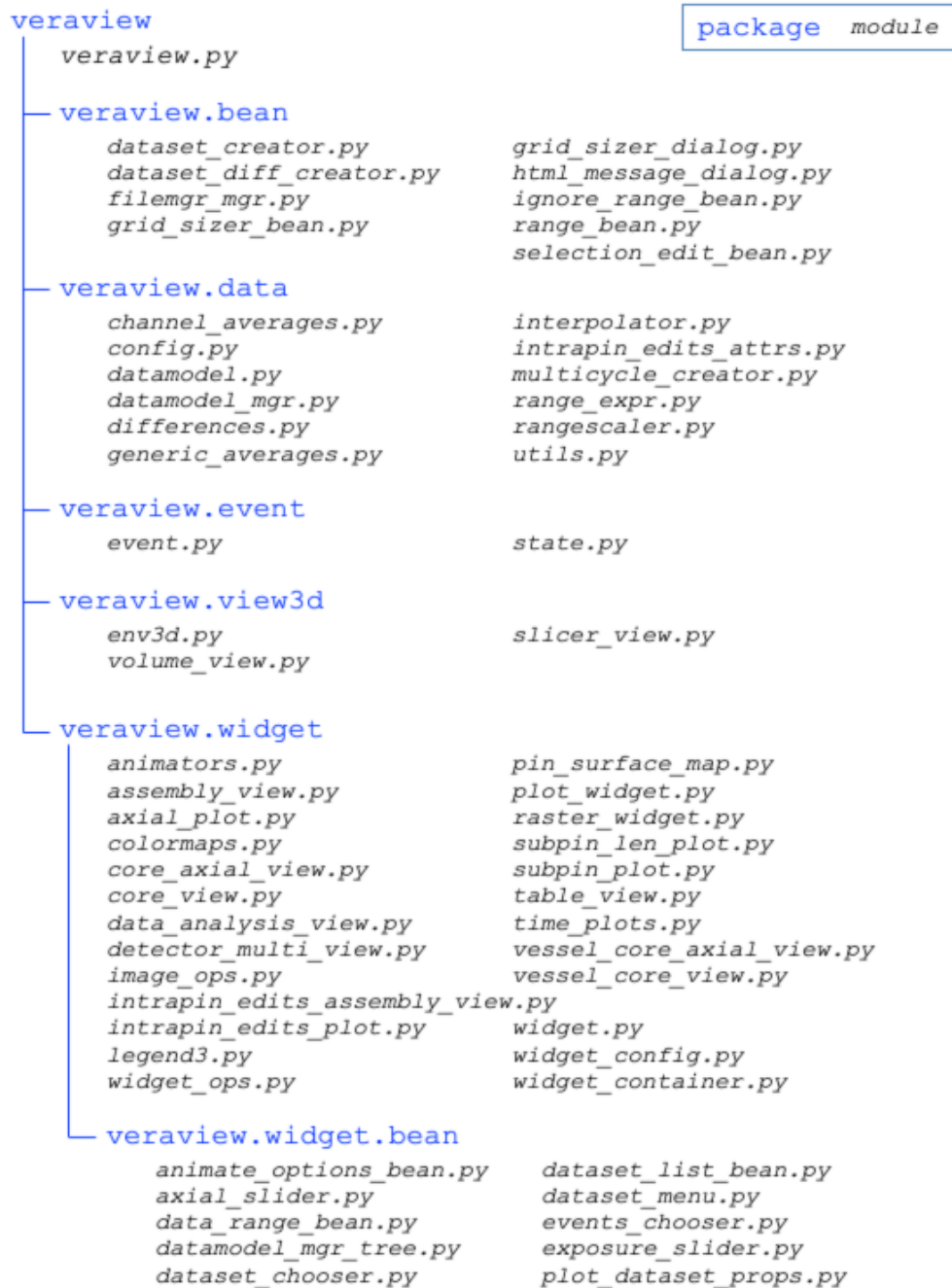


Figure 1. VERAView packages and modules.

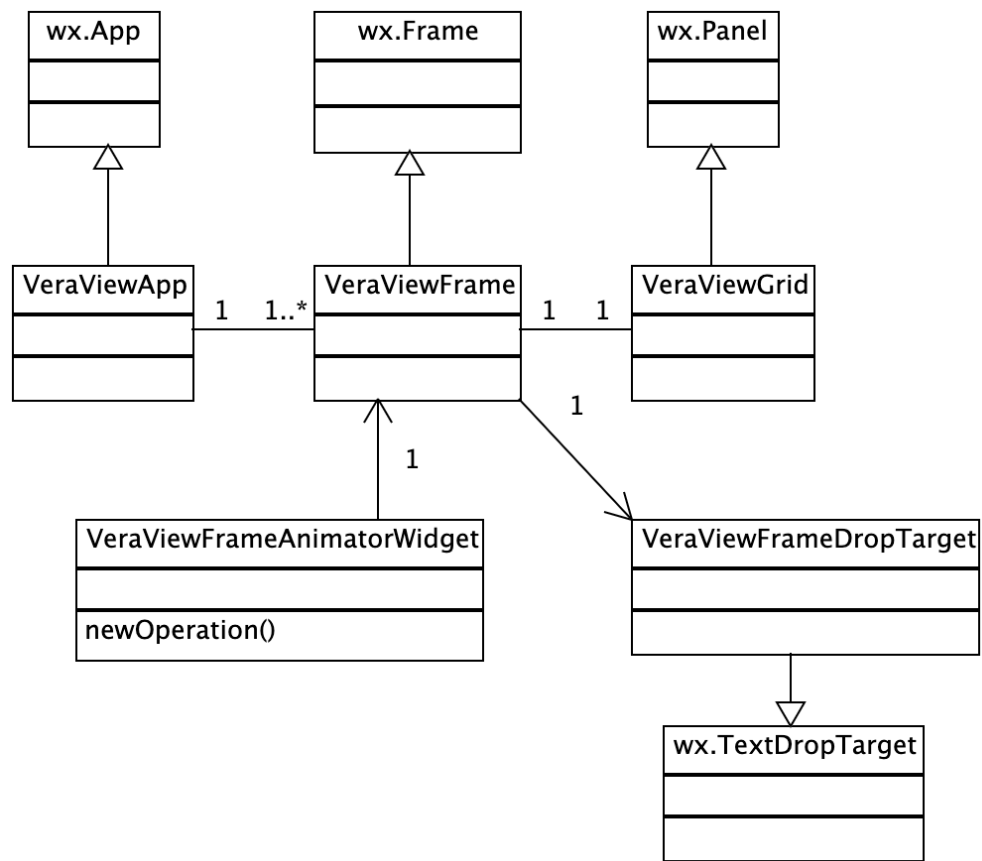


Figure 2. VERAView module class diagram.

- VeraViewFrameAnimatorWidget
- VeraViewFrameDropTarget
- VeraViewGrid

Figure 2 is a Unified Modeling Language (UML) class diagram showing the relationship between these classes. VeraViewApp is the *wxPython* application (*wx.App*) extension which holds references to all the active frames or top level windows and manages them. It also implements the static *main()* method invoked when VERAView is launched.

There are two special-purpose classes. VeraViewFrameAnimatorWidget provides a required interface for creating frame-level animations, described in more detail below. VeraViewFrameDropTarget extends *wx.TextDropTarget* to provide drag-and-drop functionality in VERAView. Most of the functionality in VERAView main windows is provided in the VeraViewFrame and VeraViewGrid classes.

As a *wx.Frame* extension, VeraViewFrame is the main window implementation. It contains the menu bar, the tool bar with icons representing available widgets, sliders for selecting the current time and axial level, a drop target (VeraViewFrameDropTarget) for accepting widgets dragged from other windows, and a VeraViewGrid instance as the widget container.

The center component of the frame is a VeraViewGrid instance in which widgets are contained. It is *wx.Panel* extension that uses a *wx.GridSizer* for laying out child widgets in a grid of equal size compartments.

2.3 USER INTERFACE COMPONENTS: VERAVIEW.BEAN

To expedite encapsulation and reuse, VERAView follows a component-based design. Implementations of user interface elements for user editing functions not specific to widgets reside in modules in this package.²

2.3.1 Module: dataset_creator

Four classes are implemented in this module: DataSetCreatorBean, DataSetCreatorDialog, DataSetCreatorMenuWidget, and DataSetCreatorTask. DataSetCreatorMenuWidget and DataSetCreatorTask are used internally to meet interface requirements for a *veraview.widget.bean.dataset_menu.DataSetsMenu* instance, and they provide multithreaded operation with GUI feedback.

DataSetCreatorDialog is a *wx.Dialog* extension containing an instance of DataSetCreatorBean which extends *wx.Panel*. The dialog constructor has two parameters: an optional parent component, and a *veraview.event.state.State* instance. Its use in VeraViewFrame follows:

```
dialog = DataSetCreatorDialog( self, self.state )
try:
    dialog.ShowModal()
finally:
    dialog.Destroy()
```

2.3.2 Module: dataset_diff_creator

Three classes are implemented in this module: MenuWidget, DataSetDiffCreatorBean, and DataSetDiffCreatorDialog. Whereas the first is used internally to meet interface requirements for a *veraview.widget.bean.dataset_menu.DataSetsMenu* instance, the others are used to present the user with options for creating a difference dataset. DataSetDiffCreatorDialog is a *wx.Dialog* extension that contains an instance of DataSetDiffCreatorBean, which extends *wx.Panel*. The dialog constructor has two parameters: an optional parent component, and a *veraview.event.state.State* instance. Its use in VeraViewFrame follows:

²The term *bean* is borrowed from the Java world, in which a *bean* is an encapsulation of other objects.

```

dialog = DataSetDiffCreatorDialog( self, self.state )
try:
    dialog.ShowModal()
finally:
    dialog.Destroy()

```

Event handlers in the bean instance invoke the necessary objects and methods to create difference datasets and stores them in the managed data.

2.3.3 Module: `filemgr_bean`

Two classes are implemented in this module: `FileManagerBean` (a `wx.Panel` extension), and `FileManagerDialog` (a `wx.Dialog` extension). The dialog contains an instance of the bean, which lists currently open VERAOutput files and offers the ability to open additional files and/or to close open files. The dialog construct takes two parameters: an optional parent component, and a `veraview.data.datamodel_mgr.DataModelMgr` instance. A typical use is shown below.

```

dialog = FileManagerDialog( self, self.state.dataModelMgr )
try:
    dialog.ShowModal()
finally:
    dialog.Destroy()

```

Event handlers in the bean instance will invoke the necessary objects and methods to open and close the VERAOutput file.

2.3.4 Module: `grid_sizer_bean`

This module provides the user interface for changing the layout (rows and columns) of the `VeraViewGrid` in a `VeraViewFrame`. It contains three classes and defines a `wxPython` event:

- `GridSizerBean`
- `GridSizerEvent`
- `GridSizerForm`
- `GridSizerGraphic`

All the non-event classes extend `wx.Panel`. The primary class, `GridSizerBean`, contains instances of `GridSizerForm` and `GridSizerGraphic`, and it generates `GridSizerEvents` on user changes. It also defines a value property of type tuple representing the number of rows and columns with associated accessor methods `GetValue()` and `SetValue()`

One can instantiate a `GridSizerBean` and respond to `GridSizerEvents` or reference the value property. `VERAView` instantiates a `GridSizerDialog` which contains a `GridSizerBean`.

2.3.5 Module: `grid_sizer_dialog`

This module contains a single class, `GridSizerDialog`, which extends `wx.Dialog` and contains a `GridSizerBean` instance. It has read-only `bean` and `result` properties, the latter set from the `bean.value` property when the dialog is closed affirmatively (i.e., not via the *Cancel* button). Its use in `VERAView` is shown below.

```

dialog = GridSizerDialog( None )
try:
    dialog.ShowModal( cur_size )
    new_size = dialog.result
finally:
    dialog.Destroy()

```

2.3.6 Module: `html_message_dialog`

Often it is useful to present messages in Hypertext Markup Language (HTML) instead of simple text to take advantage of advanced formatting and to embed clickable hyperlinks. Two classes in this module exist for this purpose: `HtmlMessageDialog` and `HtmlMessageWindow`. The latter extends `wx.html.HtmlWindow` to set some default styling and call `wx.LaunchDefaultBrowser()` when links are clicked, and the former extends `wx.Dialog` to embed the window in a dialog with a *Close* button. `HtmlMessageDialog` provides static methods `CreateDocument()` and `ShowBox()` to simplify usage. `CreateDocument()` accepts a body content argument and an optional header content argument. `ShowBox()` takes message, caption, and parent arguments. It is used in multiple places in `VeraViewFrame` and also in `FileManagerBean`. An example use is shown below.

```

HtmlMessageDialog.ShowBox(
    HtmlMessageDialog.CreateDocument( html_message ),
    'Cannot Open File(s)', self
)

```

2.3.7 Module: `ignore_range_bean`

Although this module is no longer used in `VERAView`, it has been retained in case it might prove useful in the future. It contains two classes intended to be exported and an internal support class. `IgnoreRangeBean` and `IgnoreRangeDialog` follow the pattern of other (bean, dialog) pairs in this package. The bean displays controls for selecting a dataset and a value range to ignore. The bean and dialog have been superseded by `RangeBean` and `RangeDialog` in the `veraview.bean.range_bean` module.

2.3.8 Module: `range_bean`

Following the familiar pattern, this module includes `RangeBean` and `RangeDialog` classes, with an additional `MenuWidget` class used internally to support a `veraview.widget.bean.dataset_menu.DataSetsMenu` instance. The bean provides user interface components for specifying an interval of values to be displayed for a selected dataset. The interval is specified as an upper or lower value threshold (inclusive or exclusive), with an optional intersection of both. The dialog accepts parent component `veraview.event.state.State` instance arguments, and event handlers on the bean will invoke necessary objects and methods to register and apply the range or threshold to the dataset. Use in `VERAView` is shown below.

```

dialog = RangeDialog( self, state = self.state, title = 'Dataset Thresholds
' )
try:
    dialog.ShowModal()
    self.state.FireStateChange( STATE_CHANGE_forceRedraw )
finally:
    dialog.Destroy()

```

2.3.9 Module: selection_edit_bean

This module provides user interface elements for displaying and changing current selections (assembly, pin address, node address, axial level, time value, etc.). Instead of a dialog class, this module provides SelectionEditFrame, an extension of wx.Frame, in addition to a bean class, SelectionEditBean. Because all selections are stored as properties of a veraview.event.state.State instance, the bean and frame constructors accept a State reference as an argument, posting selection changes to it. SelectionEditBean extends wx.Notebook to provide a tabbed panel user interface, each tab representing a category of selections.

Because the controls are meant to be free floating instead of modal, a frame is used instead of a dialog, and a frame instance is intended to be maintained between showings instead of being disposed after each showing. VeraViewFrame's use of SelectionEditFrame is show below.

```
def \_OnSelections( self, ev ):  
    ev.Skip()  
    if self.selectionEditFrame is not None and bool( self.selectionEditFrame ):  
        self.selectionEditFrame.Raise()  
    else:  
        self.selectionEditFrame = SelectionEditFrame( self, self.state )  
        self.selectionEditFrame.Show()
```

2.4 DATA MANAGEMENT: VERAVIEW.DATA

Of the 12 modules in this package depicted in Figure 1, six contain the classes most essential to processing VERAOutput files. Classes in those six modules are represented in the diagram of Figure 3 and summarized here. A detailed example of using these classes to process VERAOutput files is given in Section 3.

2.4.1 Module: datamodel

The ten classes defined in this model belong in two groups: classes related to VERAOutput HDF5 files, and other encapsulations. Table 3 summarizes classes that are not tied directly to HDF5 files.

Table 3. Data encapsulation classes in the datamodel module

Package	Description
AxialValue	An axial level in cm associated with indexes for all the aaxial meshes
DataSetName	Name of a dataset that includes a reference to the source file
DataSetResolver	Methods for resolving a dataset's category or type ¹
FluenceAddress	Indexes representing fluence selections including the dataset name, the theta index, and the radius index
VesselFluenceMesh	Fluence z, theta, and r meshes
VesselGeometry	Vessel geometry description defining barrel, line, pad, and other parameters

¹Refer to Section 3.3

One additional module, utils, contains support functions for data processing, many residing in a DataUtils utility class. The three remaining modules, Core, DataModel, and DataModelMgr are built from the opened HDF5 file(s).

2.4.1.1 DataModel

DataModel provides most of the data processing functionality in VERAView. It represents and encapsulates a single VERAOutput HDF5 file, containing a Core instance corresponding to the *CORE* HDF5 group (of type `h5py.Group`) and a list of State instances corresponding to statepoint groups in the VERAOutput file. A list of DerivedState instances is also created, each one corresponding to a State to hold derived or calculated datasets. The listing below shows the output of `h5ls` on a typical VERAOutput file.

CORE	Group
INPUT	Group
STATE_0001	Group
STATE_0002	Group
STATE_0003	Group
...	
STATE_0016	Group
title	Dataset {SCALAR}
veraout_version	Dataset {1}

In this case the DataModel object would have 16 States and DerivedStates. There are many DataModel methods ranging in function from reading datasets to finding minimum and maximum values to storing axial meshes by dataset category. Refer to Section 3 for more information.

2.4.1.2 Core, State, DerivedState

The contents of the CORE group are encapsulated in the Core class, which has properties representing axial meshes, the core map, and core geometry as well as a reference to the `h5py.Group`. It includes many support methods and infers much of the required geometry if not specified in datasets. State is a fairly thin wrapper around a corresponding statepoint `h5py.Group`. DerivedState extends State and exists to distinguish defined versus derived data. Derived datasets are stored in a temporary file.

2.4.2 Module: datamodel_mgr

Whereas `veraview.data.datamodel` deals with a single VERAOutput HDF5 file, this primary class in this module, `DataModelMgr` processes multiple open files and is the interface for data processing in VERAView. The other module class, `HtmlException` is an Exception that adds a property (`htmlMessage`) for an HTML version of the message.

`DataModelMgr` attempts to encapsulate `DataModel` as much as possible, internally storing `DataModel` instances and invoking them on the caller's behalf. The first file opened via the `OpenModel()` method (aliased as `open_file()`) defines the core geometry against which additional files are compared for congruence on open attempts. `OpenModel()` calls the `CheckDataModelsCompatible()` method to ensure the file contains data. If one or more files have already been opened, it also checks for congruence of the new file with the current geometry. If it is not congruent, an exception is thrown with a tabular HTML message explaining the incompatibility. In VERAView this table is displayed in a message box.

2.4.2.1 VERAOutput File Congruence

The core geometry is defined by the six Core properties summarized in Table 4.

Two `DataModel` instances (and thus two respective VERAOutput files from which they are realized) are considered congruent if these properties match. Otherwise, they are not congruent and cannot be processed together in VERAView. Note axial and other meshes, the number of statepoints, and statepoint time values can differ and will be resolved within VERAView.

Table 4. Core geometry properties

Property	Description
coreMap	Assembly index (1-based) in each row and column
coreSym	Core symmetry, with allowed values of 1 and 4 representing full and quarter symmetry, respectively
nass	Number of assemblies
nassx	Number of assembly columns
nassy	Number of assembly rows
npinx	Number of pin (fuel rod) columns
npiny	Number of pin (fuel rod) rows

2.4.2.2 Reading Data

If one wishes to open only a single VERAOutput file, a DataModel instance will suffice. DataModelMgr can certainly be used with a single file and is required to process multiple files at once. One significant difference is dataset naming. DataModelMgr requires that a *qualified* name be specified as a DataSetName instance or a string from which a DataSetName can be created. Qualified names are constructed as the concatenation of the file name, a vertical bar (|), and the dataset name. DataModelMgr provides a higher level interface, which can be demonstrated in the following snippets.

Suppose we wish to open a VERAOutput file and read the "pin_powers" dataset in the statepoint with "exposure" value 3 using DataModel. The following code will suffice.

```
from veraview.data.datamodel import *
dm = DataModel( 'l1_all.h5' )
dset = dm.get_state_dataset( 5, 'pin_powers' )
```

One might immediately ask how to determine 5 is the correct statepoint index in the call to get_state_dataset(). With DataModel one would have to call the get_time_value() method with successive statepoint indexes to determine the proper index. For example,

```
[ dm.get_time_value( i, 'exposure' ) for i in range( dm.get_states_count()
) ]
[0.0, 0.38405777217249565, 0.7681155443449913, 1.152173316517487,
1.7282599747762306, 2.3043466330349744, 3.0724621773799656,
3.840577721724957,
4.608693266069948, 6.14492435475993, 7.681155443449913, 9.217386532139896,
10.753617620829878, 12.28984870951986, 13.826079798209843,
15.362310886899825]
```

Using DataModelMgr one can specify the time value.

```
from veraview.data.datamodel_mgr import DataModelMgr
dmgr = DataModelMgr()
dm = dmgr.open_file( 'l1_all.h5' )
dmgr.set_time_dataset( 'exposure' )
dset = dmgr.read_dataset( 'l1_all|pin_powers', 3.0 )
```


2.4.2.3 Nomenclature Philosophy

One might ask why the names `DataModel` and `DataModelMgr` were chosen instead of, for example, `VERAOutputFile` and `VERAOutputFileMgr`, or `ReactorData` and `ReactorDataMgr`. The answer is rather simple. In following the Model-View-Controller (MVC) architectural pattern, the original design concept allowed for different types of files to be opened and processed. Although it was established early in `VERAView` development that all data would be read from HDF5 files adhering to the `VERAOutput` specification (with possible extensions), the generic names `DataModel` and `DataModelMgr` had proliferated enough to make the name change more painful than beneficial. [2]

2.5 EVENT AND STATE MANAGEMENT: VERAVIEW.EVENT

There are two modules in this package, `event` and `state`. The former is a generic event processing class which is no longer used in `VERAView` and will likely be deprecated soon. The `state` module contains a single `State` class encapsulating the (you guessed it) "state" of the `VERAView` application.³ Properties in the `State` class represent user selections and other `VERAView` state data, and methods are provided for associating property values with event (i.e., state change) types and vice versa. `State` also manages events, associates named events with state changes, and fires changes to registered listeners.

Note two concepts are important in understanding events in `VERAView`. First, with one exception, an event represents a state change. (`STATE_CHANGE_forceRedraw` is the exception.) A single event may include multiple state changes. Second, `VERAView` creates a single `State` instance in the `VeraViewApp.main()` method which is stored as a field/property in the `VeraViewApp` singleton. This reference is passed to each `VeraViewFrame` and to each created widget. Were it ever more convenient to do so, copies of `State` objects could be used, but heretofore it has been more efficient and effective to pass around a single object and store widget-specific values as widget properties.

State changes are codified as bitmask values defined as module fields, shown in Table 5.⁴

Table 5. State change bitmask fields

Name	Value	Lockable
<code>STATE_CHANGE_noop</code>	0	
<code>STATE_CHANGE_init</code>	<code>0x1 << 0 (1)</code>	no
<code>STATE_CHANGE_axialValue</code>	<code>0x1 << 1 (2)</code>	yes
<code>STATE_CHANGE_coordinates</code>	<code>0x1 << 2 (4)</code>	yes
<code>STATE_CHANGE_curDataSet</code>	<code>0x1 << 3 (8)</code>	no
<code>STATE_CHANGE_dataModelMgr</code>	<code>0x1 << 4 (16)</code>	no
<code>STATE_CHANGE_forceRedraw</code>	<code>0x1 << 5 (32)</code>	no
<code>STATE_CHANGE_scaleMode</code>	<code>0x01 << 6 (64)</code>	yes
<code>STATE_CHANGE_fluenceAddr</code>	<code>0x01 << 8 (256)</code>	yes
<code>STATE_CHANGE_timeDataSet</code>	<code>0x01 << 9 (512)</code>	no
<code>STATE_CHANGE_timeValue</code>	<code>0x01 << 10 (1024)</code>	yes
<code>STATE_CHANGE_weightsMode</code>	<code>0x01 << 11 (2048)</code>	no
<code>STATE_CHANGE_dataSetAdded</code>	<code>0x01 << 12 (4096)</code>	no
<code>STATE_CHANGE_ALL</code>	<code>0xffffffff</code>	

Table 6 shows the association of the state change bitmasks, `State` object properties, and state change method parameters.

³This should be distinguished from "state" as a shortened name for a statepoint in reactor model output.

⁴Although these values can be modified, it is assumed coders are good Python citizens and will not change them. A future `VERAView` implementation may use `namedtuple` to make these values immutable

Table 6. State change events, properties, and parameters

Bitmask name	State props	Param name	Param value
axialValue	axialValue	axial_value	AxialValue instance
coordinates	assemblyAddr auxNodeAddrs auxSubAddrs nodeAddr subAddr	assembly_addr aux_node_addrs aux_sub_addrs node_addr sub_addr	(index, col, row) list of 0-based indexes list of (col, row) pairs 0-based index (col, row) 0-based
curDataSet	curDataSet	cur_dataset	DataSetName instance
dataModelMgr	dataModelMgr	data_model_mgr	DataModelMgr instance
fluenceAddr	fluenceAddr	fluence_addr	FluenceAddress instance
scaleMode	scaleMode	scale_mode	'all' or 'state'
timeValue	timeValue	time_value	time dataset value
weightsMode	weightsMode	weights_mode	'on' or 'off'
dataSetAdded		dataset_added	DataSetName instance

2.5.1 Applying Changes to the State Object

The `Change()` method should be called to update the State object, which should be followed by a `FireStateChange()` call to notify other VERASView objects that a change has occurred. `Change()` takes as a first argument a dictionary of boolean values keyed by state which defaults to `None`. Keyword arguments follow as described in Table 6, so multiple State properties can be updated at once. The return value from `Change()` is a reason state change mask, with bits set to represent each state change type that has been applied, which should be passed as the single argument to `FireStateChange()`.

For example, the following snippet demonstrates changing the selected assembly (column 5, row 6), pin (column 10, row 7), and axial value (100 cm), where `"self.dmgr"` and `"self.state"` refer to the `DataModelMgr` and `State` instances, respectively.

```
reason = self.state.Change(
    assembly_addr = self.dmgr.CreateAssemblyAddr( 5, 6 ),
    axial_value = self.dmgr.GetAxialValue( cm = 100.0 ),
    sub_addr = ( 10, 7 ),
)
if reason != STATE_CHANGE_noop:
    self.state.FireStateChange( reason )
```

2.5.2 Responding to State Object Changes

State has `AddListener()` and `RemoveListener()` methods for registering and unregistering listeners, respectively. A listener can be a callable or an object with either a `HandleStateChange()` or `OnStateChange()` method. In any of the three cases a single parameter, the reason mask, is passed in the call. The reason mask can be checked to see what changes need to be saved. The snippet below demonstrates the handler method for an object that only cares about a pin or channel address or the axial value.

```
def OnStateChange( self, reason ):
    if (reason & STATE_CHANGE_coordinates) > 0:
        if self.subAddr != self.state.subAddr:
            self.subAddr = self.state.subAddr
```

```

if (reason & STATE_CHANGE_axialValue) > 0:
    if self.axialValue != self.state.axialValue:
        self.axialValue = self.state.axialValue

```

In some situations it is advantageous to get back a dictionary of state parameters and values representing the change, basically the inverse of Change(). This is provided by the CreateUpdateArgs() method of State, which takes the reason mask as an argument and returns a dictionary of corresponding property values. The OnStateChange() example above could be rewritten to use CreateUpdateArgs() as demonstrated below.

```

def OnStateChange( self, reason ):
    update_args = self.state.CreateUpdateArgs( reason )
    if 'axial_value' in update_args and \
        update_args[ 'axial_value' ] != self.axialValue:
        self.axialValue = update_args[ 'axial_value' ]

    if 'sub_addr' in update_args and \
        update_args[ 'sub_addr' ] != self.subAddr:
        self.subAddr = update_args[ 'sub_addr' ]

```

2.5.3 Lockable State Changes

The VERAView widget framework (refer to Section 2.7) includes a mechanism for user control of events that are delivered to and emanate from an individual widget. Table 5 indicates which state changes are lockable. When events are processed in a widget, it can use this mechanism to apply user choices to ignore associated events by passing a dictionary of locks as the first argument to the Change() method. If this argument is not supplied or is None, it is assumed that all state changes are to be processed.

We can modify the example invocation of Change() above to preclude a change to the assembly address.

```

reason = self.state.Change(
    { STATE_CHANGE_coordinates: False },
    assembly_addr = self.dmgr.CreateAssemblyAddr( 5, 6 ),
    axial_value = self.dmgr.GetAxialValue( cm = 100.0 ),
    sub_addr = ( 10, 7 ),
)
if reason != STATE_CHANGE_noop:
    self.state.FireStateChange( reason )

```

Similarly, a listener can preclude applying a state change by invoking the ResolveLocks() method of the State object to receive a (possibly) modified reason mask.

```

def OnStateChange( self, reason ):
    locks = dict( STATE_CHANGE_axialValue = False, STATE_CHANGE_coordinates =
        False )
    reason = self.state.ResolveLocks( reason, locks )
    update_args = self.state.CreateUpdateArgs( reason )
    if 'axial_value' in update_args and \
        update_args[ 'axial_value' ] != self.axialValue:
        self.axialValue = update_args[ 'axial_value' ]

    if 'sub_addr' in update_args and \
        update_args[ 'sub_addr' ] != self.subAddr:
        self.subAddr = update_args[ 'sub_addr' ]

```

2.6 3D GRAPHICS: VERAVIEW.VIEW3D

This package contains three modules supporting 3D visualizations and widgets in VERAView: `env3d`, `slicer_view`, and `volume_view`. Whereas `slicer_view` and `volume_view` are widget implementations, `env3d` provides methods and properties for loading the *Mayavi* environment used for 3D rendering.

2.6.1 Module: `env3d`

Two classes are implemented in this module: `Environment3D` and `Environment3DLoader`. The latter is used internally by the former. `Environment3D` is a utility class providing only static methods and internally managed class fields for managing the environment. The single method intended to be used by callers is `Environment3D.LoadAndCall()`, which takes an optional callable as an argument.

`Environment3D.LoadAndCall()` performs lazy loading of the required Python packages, checking to see if they are already loaded. If not, an `Environment3DLoader` instance is created and invoked. `Environment3DLoader` creates a `wx.ProgressDialog` to display progress of the load performed in a separate thread. Loading consists of importing the required modules in the following sequence:

```
from traits.api import HasTraits, Instance, Array, on_trait_change
from traitsui.api import View, Item, HGroup, Group
from tvtk.api import tvtk
from tvtk.pyface.scene import Scene
from mayavi import mlab
from mayavi.core.api import PipelineBase, Source
from mayavi.core.ui.api import SceneEditor, MayaviScene, MlabSceneModel
```

If passed to `Environment3D.LoadAndCall()`, the callable is invoked with two arguments: a boolean indicating the success/failure of the load, and a list of error messages. Note if the environment has already been loaded successfully, the callback arguments will be *(True, None)*.

2.6.2 Widget Modules

The first widget implementation is in the `slicer_view` module, which contains two classes. `Slicer3DView` is a `veraview.widget.widget.Widget` extension that works in the VERAView widget framework. It uses a `VolumeSlicer` (`traits.api.HasTraits` extension) instance which creates three slice planes for displaying a cut through the current dataset.

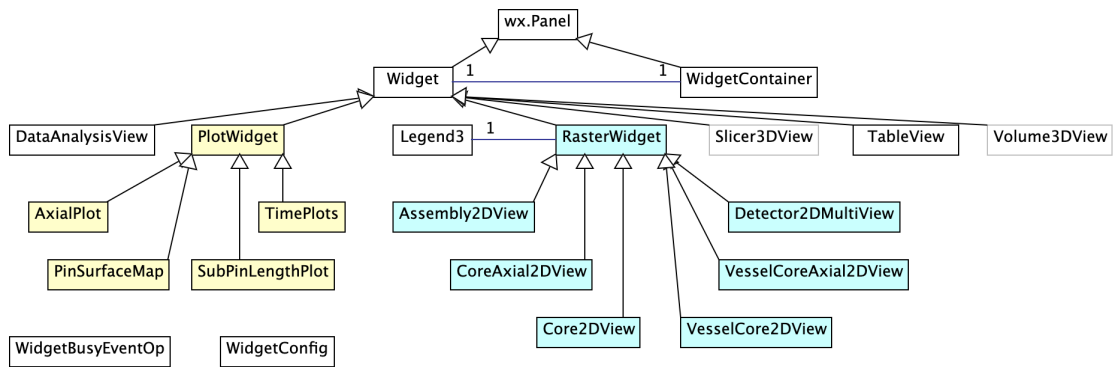
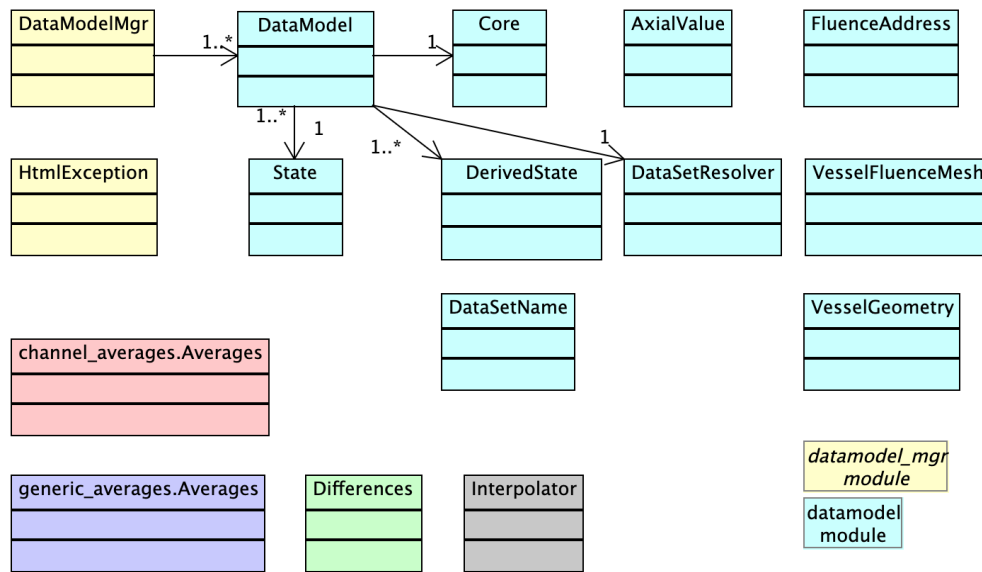
`Volume3DView` is the widget extension in the `volume_view` module, which also contains a `Volume` class to render the data. It does so with a collection of volumes and slice to represent a cut into a volume representing the current dataset.

2.7 WIDGET FRAMEWORK AND WIDGET IMPLEMENTATIONS: VERAVIEW.WIDGET

Figure 4 is a diagram of the classes in the various modules in this package. For the most part, each module contains a single class. Whereas details on the widget framework are provided in Section 4, an overview of the current widget implementations is given in this section.

All widgets are derived from the `Widget` class, and widget instances reside in a `WidgetContainer`.⁵ `WidgetContainer` provides capabilities common to all widgets, such as a toolbar with a couple of menu buttons and a close button. The full classpath to the `Widget` to enclose in the container is based to the `WidgetContainer` constructor. Thus, `WidgetContainer` takes care of dynamically loading the widget model and class and constructing the `Widget` instance. Widgets with 2D displays are divided into three kinds: plot widgets, raster image widgets, and other.

⁵`WidgetContainer` instances are added to a `VeraViewGrid`



2.7.1 Plot Widgets

All plot widgets display data via *matplotlib* plots and extend `PlotWidget`. Table 7 summarizes the current plot widget implementations.

Table 7. Plot widget implementations

Class	Module	Description
<code>AxialPlot</code>	<code>axial_plot</code>	Plots any dataset with an axial dimension
<code>PinSurfaceMap</code>	<code>pin_surface_map</code>	Displays crud/corrosion data in a heat map
<code>SubPinLengthPlot</code>	<code>subpin_len_plot</code>	Plots crud/corrosion data in a polar plot
<code>TimePlots</code>	<code>time_plots</code>	Plots datasets versus time

2.7.2 Raster Image Widgets

Raster image widgets represent data by rendering to an image that is then displayed. `RasterWidget` is the base class for these widgets and provides the bookkeeping for caching and reusing images. Originally, the PIL was used for creating these images, but poor image quality led to the use of the graphics rendering capabilities built into *wxPython*. Typically, a `wx.Bitmap` is created by calling `wx.EmptyBitmapRGBA()`, a `wx.MemoryDC` is created, and the bitmap is passed to the `SelectObject()` method of the device context (DC). In some cases, a `wx.GraphicsContext` is created from the DC, and drawing methods are invoked (e.g., `DrawPath()`, `DrawRectangle()`). In other cases, drawing methods are called on the DC itself. *(A future migration to Qt5 will use QPixmap and QPainter instead).*

Table 8 summarizes the current raster widget implementations.

Table 8. Raster widget implementations

Class	Module	Description
<code>Assembly2DView</code>	<code>assembly_view</code>	Lattice, single-assembly view of pin/rod/channel values
<code>CoreAxial2DView</code>	<code>core_axial_view</code>	View of the core as a vertical slice along a column or row
<code>Core2DView</code>	<code>core_view</code>	View of the core as a horizontal slice at an axial level
<code>Detector2DMultiView</code>	<code>detector_multi_view</code>	Core view with detector plots or value displays
<code>VesselCoreAxial2DView</code>	<code>vessel_core_axial_view</code>	Core and vessel view displaying fluence data across a radial slice
<code>VesselCore2DView</code>	<code>vessel_core_view</code>	Core and vessel view displaying fluence data across a horizontal slice along an axis

2.7.3 Other Widgets

In addition to the 3D widget implementations, two additional widgets extend neither `PlotWidget` nor `RasterWidget`. `DataAnalysisView` is a work-in-progress toward providing statistical analysis of dataset contents. `TableView` provides a tabular view of data values at the current state (e.g., assembly, pin/channel, axial level, time value) for multiple datasets.

2.7.4 Widget Animation

Figure 5 shows the classes supporting widget animation, all of which are in the animators module. Animation is supported over axial meshes and time via the implementation classes, which are summarized in Table 9.

Table 9. Animation classes

Class	Description
AllAxialAnimator	Animates over union of all axial meshes
Animator	Base class for all animators
BaseAxialAnimator	Generalization base class for axial animators
DetectorAxialAnimator	Animates over the detector axial mesh
FluenceAxialAnimator	Animates over the fluence axial mesh
PinAxialAnimator	Animators over the pin/channel (default) axial mesh
StatePointAnimator	Animators over time
SubPinAxialAnimator	Animators over the subpin axial mesh

The constructor for each animator class takes a Widget as an argument and an optional callable as a callback. The Widget is the content being animated via calls to its `CreatePrintImage()` method. Calls to the `Widget.UpdateState()` method are used to advance the display to the next step, and the manner in which that is accomplished is specific to the animator implementation.

Animation is accomplished by instantiating an animator and calling the `Run()` method, thus passing the path to the animation file as a parameter. Optional `Run()` arguments are the delay between frames in seconds and a Boolean for showing current selections. The following snippet demonstrates an animation invocation.

```
animator = PinAxialAnimator( self.widget )
animator.Run( file_path, 0.1, True )
```

2.8 WIDGET USER INTERFACE COMPONENTS: VERAVIEW.WIDGET.BEAN

User interface components used in widgets are implemented in the ten modules in this package, as summarized in Table 10.

2.9 ADDITIONAL PACKAGE SUBDIRECTORIES

Two additional subdirectories are included in the top level veraview package directory: `bin/` and `res/`. Under `bin/` are per-platform subdirs with *gifsicle* executables for each supported platform: `linux64/_`, `\verbmacos/`, and `win64/`. *Gifsicle* is used to create an animated Graphics Interchange Format (GIF) file from the individual step Portable Network Graphics (PNG) files created by an Animator.

Icons and images used throughout VERAView are stored in `res/` in PNG format. One additional file in this subdir is `logging.conf`, the configuration file for the Python *logging* package.

The contents of these subdirs are referenced by calling the `resource_filename()` function of the standard Python `pkg_resources` module, as demonstrated in the following snippet.

```
res_dir = pkg_resources.resource_filename( 'veraview', 'res' )
```

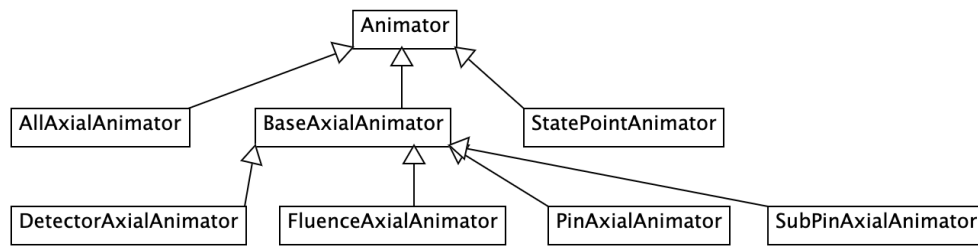


Figure 5. Animator classes.

Table 10. Widget bean classes

Class	Module	Description
AnimateOptionsBean	animate_options_bean	Displays controls for setting frame delay and showing selections
AnimateOptionsDialog		wx.Dialog containing an AnimateOptionsBean
AxialSliderBean	axial_slider	Vertical slider for displaying and selecting the axial level ¹
DataRangeBean	data_range_bean	Controls for setting the display range, colormap, and other widget settings
DataRangeBeanDialog		wx.Dialog containing a DataRangeBean
DataRangeValues		Values edited with a DataRangeBean
DataModelMgrTree	datamodel_mgr_tree	wx.TreeCtrl extension for toggling display of datasets
DataModelMgrTreeDialog		wx.Dialog containing a DataModelMgrTree
DataSetChooserBean	dataset_chooser	Displays controls for selecting datasets ²
DataSetListBean	dataset_list_bean	Displays a list of dataset names for single or multiple selection, used in place of a pullright menu when there are too many items to display in a menu
DataSetListDialog		wx.Dialog containing a DataSetListBean
DataModelMenu	dataset_menu	wx.Menu extension representing a single DataModel or VERAOutput file
DataSetsMenu		DataModelMenu extension with top level pullrights for each DataModel or open file
EventsChooserBean	events_chooser	List of checkboxes representing lockable state changes
EventChooserDialog		wx.Dialog containing an EventsChooserBean
ExposureSliderBean	exposure_slider	Horizontal slider for displaying and selecting the time value ¹
PlotDataSetPropsBean	plot_dataset_props	Displays control for settings for visible datasets in a plot widget
PlotDataSetDialog		wx.Dialog containing a PlotDataSetPropsBean

¹Now used in a VeraViewFrame instead of individual widgets²No longer used

3. DATA MANAGEMENT AND PROCESSING

In effect, VERAView is a VERAOutput file browser, and thus reading and processing VERAOutput HDF5 files is fundamental to everything in VERAView. VERAOutput processing is encapsulated in modules in the `veraview.data` package, with classes designed to be reused in other applications and systems. Refer to Section 2.4 for an overview of the modules and their classes. This section describes the essential concepts and mechanisms exposed in VERAView's data handling classes and provides examples illustrating how to use them.

3.1 DATASET FACTORS AND WEIGHTS

Factors can be used to mask values when displaying datasets, and weights are calculated from factors to normalize results when deriving averages and other aggregations (refer to Section 3.7). The category or type of a dataset dictates how factors and weights are calculated by VERAView. However, VERAView will only calculate factors if they are not specified for a specific dataset or for the file as a whole. When a VERAOutput file is opened, default factors are determined or resolved.

3.1.1 Specified Dataset and Default Factors

Factors for a dataset are defined explicitly if the dataset has an attribute named *factor* or *factors*. For either attribute, the value is the name of a dataset in the *CORE* group. Note the attribute must be specified in the first statepoint (*STATE_0001*), and the referenced *CORE* dataset must have the same shape as the target dataset. For example, if *STATE_0001/my_data* is a *pin* dataset with *factor* attribute value of *my_factors*, then *CORE/my_factors* will be the factors applied for the *my_data* dataset. The same factors may be applied to multiple datasets.

Two *CORE* group dataset names are reserved for specifying default factors for all datasets in a file: *CORE/node_factors* and *CORE/pin_factors*. If they have the correct shapes, then they will apply to dataset categories *:node* and *pin*, respectively.

3.1.2 Calculated Default Factors

If not specified in the VERAOutput file, then VERAView calculates defaults for node and pin factors. Node factors default to all ones with shape (1, 4, *nax*, *nass*). Pin factors are calculated from the *pin_powers* dataset in the middle statepoint, if it exists. Otherwise, factors are calculated from all ones. Regardless of how pin factors are derived, VERAView calculates weights across various axes for deriving from *pin* datasets. Default channel factors are initialized as all ones.

3.1.3 Resolving Dataset Factors

Factors for a specific dataset are resolved or determined by the `DataModel` method `GetFactors()`, aliased as `get_factors()`. The sequence of resolution steps follows.

1. If *no_factors* is specified in the *DATASET_DEFS* entry for the dataset's category, then there are no factors.
2. Regardless of the dataset's category, explicit factors as described in Section 3.1.1 are used if defined.
3. Otherwise, based on the dataset category:
 - (a) *channel*: The default all ones factors are assumed.
 - (b) *:chan_radial*: All ones summed across the axial axis are used.
 - (c) all others: Factors are calculated from pin factors based on the dataset shape.

3.2 MULTIPLE OPEN VERAOUTPUT FILES

It is important to understand that VERAView is designed to display and process data from multiple open VERAOutput files. Much of the functionality in the DataModelMgr class (veraview.data.datamodel_mgr module) involves resolving multiple files, each of which is encapsulated with a DataModel instance. In VERAView, a single DataModelMgr instance is created and stored as the dataModelMgr property of the single veraview.event.state.State instance that is shared by other components.

3.2.1 Core Geometry and Congruence

As explained in Section 2.4.2, VERAView imposes the restriction that multiple open files must have the same core geometry. The core property of DataModelMgr is a veraview.data.datamodel.Core instance that encapsulates the common geometry. Several DataModelMgr methods reference the core property, in a couple of cases merely passing the method call to it. Table 11 lists those methods.

Table 11. DataModelMgr methods referencing the core property

Method	Method alias	Core references
CreateAssemblyAddr()	create_assembly_addr()	core.coreMap
CreateAssemblyAddrFromIndex()	create_assembly_addr_from_index()	core.coreMap
CreateAssyLabel()	create_assy_label()	core.CreateAssyLabel()
CreateDetectorAddr()	create_detector_addr()	core.detectorMap
CreateDetectorAddrFromIndex()	create_detector_addr_from_index()	core.detectorMap
IsChannelType()	is_channel_type()	core.npinx, core.npinx

3.2.2 Axial Meshes and Mesh Resolution

Although the core geometry must match across open files, the various axial meshes can differ, and DataModelMgr manages global (across all files) meshes. The axial mesh associated with each dataset in a file is tracked in the encapsulating DataModel object and can be specified in one of three ways. Note that for all mesh types except *detector*, mesh centers are also calculated and stored, and they provide the reference axial level for corresponding dataset values. For example, if *axial_mesh* is defined with three values 1.0, 2.0, and 3.0, then the center values will be 1.5 and 2.5. Datasets using the mesh will have two values in the axial dimension, with the levels for those dimensions assumed to be the respective center values.

3.2.2.1 Default Mesh Assignment

Table 12 lists the predefined mesh types which are read implicitly from a VERAOutput file. If present, these are applied to a dataset based on the dataset category or type (refer to Section 3.3). For many categories, the shape of the mesh is a determinant. By default, the *pin* (or *core*) mesh is applied.

Table 12. Predefined axial mesh types

Type	CORE dataset	Centers calculated	Notes
core or pin	CORE/axial_mesh	y	required dataset
detector	CORE/detector_mesh	n	
fixed_detector	CORE/fixed_detector_mesh	y	
fluence	CORE/VesselFluenceMesh/axial_mesh	y	
subpin	CORE/subpin_mesh	y	

3.2.2.2 Dataset Attribute

If a dataset (instance of `h5py.Dataset`) in a `VERAOutput` file has an attribute named *axial_mesh*, then the value is assumed to be either an explicit mesh type name or a *CORE*-relative name or path to the mesh dataset. For example, an *axial_mesh* attribute value of "subpin" would dictate that the subpin mesh be applied to the dataset. An *axial_mesh* value of "other/special_mesh" would specify that the *CORE/other/special_mesh* dataset is the mesh for the dataset.

3.2.2.3 Mesh Resolution

Meshes across all open files are resolved by `DataModelMgr` upon each invocation of `open_file()`. In addition to predefined mesh types associated with each file and `DataModel` and explicitly defined meshes referenced by the *axial_mesh* attribute of a dataset, `DataModelMgr` maintains global versions of all predefined mesh types and a global combined mesh given the pseudo type name *all*. Global meshes are unions of all the file meshes. This can best be illustrated with an example. Suppose two files are opened, the first having the following meshes:

```
axial_mesh: [
    10.315, 49.094, 93.218, 129.286, 169.609, 205.677, 241.745, 282.067,
    318.135, 353.274,
    376.075
]
detector_mesh: [ 45.0219, 118.369, 191.716, 265.064, 338.411 ]
fixed_detector_mesh: [ 8.34823, 81.6956, 155.043, 228.39, 301.738, 375.085
]
```

After this file has been opened, the global meshes are as follows:

```
axial_mesh: [
    10.315, 49.094, 93.218, 129.286, 169.609, 205.677, 241.745, 282.067,
    318.135, 353.274,
    376.075
]
detector_mesh: [ 45.0219, 118.369, 191.716, 265.064, 338.411 ]
fixed_detector_mesh: [ 8.34823, 81.6956, 155.043, 228.39, 301.738, 375.085
]

all_mesh: [
    8.34823, 10.315, 45.0219, 49.094, 81.6956, 93.218, 118.369, 129.286,
    155.043, 169.609,
    191.716, 205.677, 228.39, 241.745, 265.064, 282.067, 301.738, 318.135,
    338.411, 353.274,
    375.085, 376.075
]
```

The second file has the following meshes:

```
axial_mesh: [ 11.951, 73.295, 129.305, 189.570, 249.835, 310.100, 377.711 ]
detector_mesh: [ 50.0, 100.0, 200.0, 350.0 ]
```

Opening the second file yields the following global meshes:

```
axial_mesh: [
```

```

10.315, 11.951, 49.094, 73.295, 93.218, 129.286, 129.305, 169.609,
189.57,
205.677, 241.745, 249.835, 282.067, 310.1, 318.135, 353.274, 376.075,
377.711
]
detector_mesh: [ 45.0219, 50.0, 100.0, 118.369, 191.716, 200.0, 265.064,
338.411, 350.0 ]
fixed_detector_mesh: [ 8.34823, 81.6956, 155.043, 228.39, 301.738, 375.085
]

all_mesh: [
8.34823, 10.315, 11.951, 45.0219, 49.094, 50.0, 73.295, 81.6956, 93.218,
100.0,
118.369, 129.286, 129.305, 155.043, 169.609, 189.57, 191.716, 200.0,
205.677, 228.39,
241.745, 249.835, 265.064, 282.067, 301.738, 310.1, 318.135, 338.411,
350.0,
353.274, 375.085, 376.075, 377.711
]

```

3.2.2.4 Mesh-Related Methods

There are several `DataModelMgr` methods for retrieving mesh values by either dataset or mesh type, with the dataset name taking preference because it inherently specifies the mesh type. These are summarized in Table 13.

Listing 1 is an example of plotting *pin_powers* from two `VERAOutput` files on their respective axial meshes using *matplotlib*. Additional methods introduced in the example are described below.

3.2.3 Time Datasets and Resolution

Time in `VERAOutput` files is represented by statepoint groups with names `STATE_nnnn` where *nnnn* is the sequence number or index starting with 0001. In addition to the statepoint index, scalar datasets can represent time. `VERAView` currently recognizes the following datasets as time datasets, provided they are scalars.⁶

- exposure
- exposure_efpd
- exposure_efpy
- hours
- msecs
- transient_time

Like axial meshes, times are resolved across all open `VERAOutput` files after each file is opened. The `DataModelMgr` method `resolve_all_available_time_datasets()` is called from other `VERAView` components to determine which of the above datasets are available in **all** open files and thus can be used as a reference time. The pseudo name *state* is always available and represents the 0-based statepoint index.

In the invocations of the `read_dataset()` method in Listing 1, the second parameter is a time value, passed as 2.0 in the example. The dataset to which this value is compared is the `timeDataSet` property of the

⁶A scalar is a dataset with a shape of (1,) or ()

Listing 1. Example code to read and plot data

```
1 from __future__ import print_function
2 import os, sys
3 import matplotlib.pyplot as plt
4 from veraview.data.datamodel_mgr import *
5
6 #      Open manager
7 dmgr = DataModelMgr()
8
9 #      Open VERAOutput files
10 dmgr.open_file( '../l1_all.h5' )
11 dmgr.open_file( '../c1.h5_new.h5' )
12
13 #      Set time dataset
14 print( 'time_datasets=', dmgr.resolve_available_time_datasets() )
15 dmgr.set_time_dataset( 'exposure' )
16 print( 'at_exposure==2.0, l1_all={0:d}, c1.h5_new={1:d}'.
17       format(
18           dmgr.get_time_value_index( 2.0, 'l1_all' ),
19           dmgr.get_time_value_index( 2.0, 'c1.h5_new' )
20       )
21     )
22
23 #      Read data from first statepoint
24 powers_one = dmgr.read_dataset( 'l1_all|pin_powers', 2.0 )
25 powers_two = dmgr.read_dataset( 'c1.h5_new|pin_powers', 2.0 )
26
27 #      Get axial meshes
28 ax_one = dmgr.get_axial_mesh_centers( 'l1_all|pin_powers' )
29 ax_two = dmgr.get_axial_mesh_centers( 'c1.h5_new|pin_powers' )
30
31 #      Plot
32 fig = plt.figure()
33 ax = plt.subplot( 111 )
34 ax.plot(
35     powers_one[ 7, 8, :, 50 ], ax_one, 'b-',
36     label = 'l1_all', linewidth = 2
37 )
38 ax.plot(
39     powers_two[ 7, 8, :, 50 ], ax_two, 'r-',
40     label = 'c1.h5_new', linewidth = 2
41 )
42
43 ax.legend()
44 ax.set_xlabel( 'pin_powers:assy=51,pin=(9,8)_@exposure=2.0' )
45 ax.set_ylabel( 'axial_level(cm)' )
46 plt.title( 'Plot values on axial meshes' )
47 plt.show()
```

Table 13. DataModelMgr mesh methods

Method	Description
GetAxialMesh2() get_axial_mesh()	Calls GetAxialMesh() on the DataModelMgr
GetAxialMeshCenters2() get_axial_mesh_centers()	Calls GetAxialMeshCenters() on the DataModelMgr
GetAxialMeshCentersIndex() get_axial_mesh_centers_index()	Retrieves the index for a mesh value
GetAxialMeshIndex() get_axial_mesh_index()	Retrieves the index for a mesh value
GetAxialValue() get_axial_value()	Creates an AxialValue instance with properties for all 0-based axial level indexes
GetDetectorMesh() get_detector_mesh()	Calls GetAxialMesh() passing type "detector"
GetDetectorMeshIndex() get_detector_mesh_index()	Calls GetAxialMeshIndex() passing type "detector"
GetFixedDetectorMesh() get_fixed_detector_mesh()	Calls GetAxialMesh() passing type "fixed_detector"
GetFixedDetectorMeshCenters() get_fixed_detector_mesh_centers()	Calls GetAxialMeshCenters() passing type "fixed_detector"
GetFixedDetectorMeshCentersIndex() get_fixed_detector_mesh_centers_index()	Calls GetAxialMeshCentersIndex() passing type "fixed_detector"
GetFluenceMesh() get_fluence_mesh()	Calls GetAxialMesh() passing type "fluence"
GetFluenceMeshCenters() get_fluence_mesh_centers()	Calls GetAxialMeshCenters() passing type "fluence"
GetFluenceMeshIndex() get_fluence_mesh_index()	Calls GetAxialMeshCentersIndex() passing type "fluence"

DataModelMgr, with corresponding accessors `get_time_dataset()` and `set_time_dataset()`. The default is *state*, but in the example it is explicitly set to *exposure*. Thus, the datasets retrieved are in the first respective statepoint in each file having an *exposure* value ≥ 2.0 . Table 14 summarizes the time processing methods in DataModelMgr.

Methods `get_time_value_index()` and `get_time_index_value()` take an index or value, respectively, as a first and required parameter. Both take an additional optional parameter specifying the VERAOutput file to reference, which can be a file name (sans the .h5 extension) or a DataSetName instance. This is also the lone, optional argument to `get_time_values()`. If not passed or passed as None, the method applies to the global (union-ed) list of time dataset values across all open files. Otherwise, it applies to the specified file.

3.2.3.1 Deduplication and Resolution

Although it is common to have the same time dataset value in multiple statepoints, VERAView requires all dataset values to be unique. Thus, the first step in resolving time values across open VERAOutput files is

Table 14. DataModelMgr time methods

Method	Description
GetTimeDataSet() get_time_dataset()	Getter for the timeDataSet property
GetTimeIndexValue() get_time_index_value()	Calls GetAxialMeshCenters() on the DataModelMgr; returns the value of the time dataset at a specified 0-based index
GetTimeValueIndex() get_time_value_index()	Retrieves the index of the first statepoint with time dataset value \geq a specified value
GetTimeValues() get_time_values()	Returns a list of values for the time dataset

deduplication, a challenging endeavor. Deduplication is implemented in the static FixDuplicates() method of the DataUtils utility class in the veraview.data.utils module.

When there are duplicate time dataset values, only the first statepoint with a duplicated value in that file will be accessible. The only way to ensure that each statepoint is accessed is to set the time dataset to *state*. However, this forces VERAView to make the tacit assumption that statepoints correspond across open files when *state* is the current time dataset. This is best illustrated with an example. Suppose there are two files with *exposure* values as listed below, and the time value is specified as 5.0.

```
one.h5/STATE_0001/exposure = 0.0
one.h5/STATE_0002/exposure = 1.15217
one.h5/STATE_0003/exposure = 3.84058
one.h5/STATE_0004/exposure = 9.21739
one.h5/STATE_0005/exposure = 10.415
one.h5/STATE_0006/exposure = 15.3623

two.h5/STATE_0001/exposure = 0.0
two.h5/STATE_0002/exposure = 0.346
two.h5/STATE_0003/exposure = 1.23
two.h5/STATE_0004/exposure = 1.919
two.h5/STATE_0005/exposure = 4.065
two.h5/STATE_0006/exposure = 8.493
two.h5/STATE_0007/exposure = 10.842
two.h5/STATE_0008/exposure = 15.774
```

With *exposure* as the time dataset, STATE_0003 and STATE_0005 would be used for the first and second files, respectively. With *state* as the time dataset, STATE_0005 would be chosen for both files. The corresponding *exposure* values would be 15.3623 and 8.493, respectively.

3.3 DATASET CATEGORIES

One of the fundamental design elements of VERAView is the categorization of datasets based on their shape. Defined categories are (in effect) registered in the DATASET_DEFS field of the datamodel module, which is a dict keyed by category name. The entry for the *pin* category is listed below.

```
'pin':
```



```
{
  'assy_axis': 3,
  'axial_axis': 2,
  'axial_index': 'pinIndex',
  'axis_names': ( ( 3, 'assembly' ), ( 2, 'axial' ), ( ( 1, 0 ), 'pin' ) ),
  'label': 'pin',
  'pin_axes': ( 1, 0 ),
  'shape_expr': '( core.npiny, core.npinx, core.nax, core.nass )',
  'type': 'pin'
}
```

Based on the definition above, any dataset with a shape matching the *shape_expr* value is determined to be a *pin* dataset. Expressions are evaluated after the Core object has been realized with valid property values. For cases in which the dataset shape cannot be used, a *match_func* can be specified. It is invoked with the dataset (type `h5py.Dataset` and the Core `core` object and returns True for a match. Refer to the following example for the *intrapin_edits* category.

```
'intrapin_edits':
{
  'assy_axis': -1,
  'axial_axis': -1,
  'axis_names': ( ( 0, 'index' ), ),
  'match_func': lambda d, c:
len( d.shape ) > 0 and d.shape[ 0 ] > 0 and \
'PinFirstRegionIndexArray' in d.attrs and \
DataUtils.ToString( d.attrs[ 'PinFirstRegionIndexArray' ] ) in d.parent and \
'PinNumRegionsArray' in d.attrs and \
DataUtils.ToString( d.attrs[ 'PinNumRegionsArray' ] ) in d.parent,
  'is_axial': True,
  'label': 'intrapin_edits',
  'no_factors': True,
  'shape_expr': '()',
  'type': 'intrapin_edits'
},
```

Datasets that represent averages of other datasets belong to *derived* categories, as indicated by a leading colon in the name. Derived category entries have additional keys defining how they can be calculated by VERAView. Derived datasets are forced into a 4D shape to standardize processing in widgets. Refer to the following example for the *assembly* derived category.

```
':assembly':
{
  'assy_axis': 3,
  'avg_method':
{
  'channel': 'calc_channel_assembly_avg',
  'pin': 'calc_pin_assembly_avg'
},
  'axial_axis': 2,
  'axial_index': 'pinIndex',
  'axis_names': ( ( 3, 'assembly' ), ( 2, 'axial' ) ),
  'copy_expr': '[ 0, 0, :, : ]',
```

```

'copy_shape_expr': '( 1, 1, core.nax, core.nass )',
'ds_prefix': ( 'asy', 'assembly' ),
'factors': 'assemblyWeights',
'label': 'assembly', # '3D asy'
'shape_expr': '( core.nax, core.nass )',
'type': ':assembly'
}

```

Note that the *shape_expr* value is used to detect an assembly-averaged dataset in a VERAOutput file. Whether detected in the file or calculated, VERAView makes a 4D copy with the shape specified by *copy_shape_expr* and stores it in the corresponding DerivedState. Table 15 shows all categories and associated shape expressions as defined in DATASET_DEFS. The properties referenced in the shape expressions are defined in Table 16.

Table 15. Dataset categories and shapes

Category	Shape / Copy shape
channel	(core.npiny + 1, core.npinx + 1, core.nax, core.nass)
detector	(core.ndetax, core.ndet)
fixed_detector	(core.nfdetax, core.ndet)
fluence	(core.fluenceMesh.nz, core.fluenceMesh.ntheta, core.fluenceMesh.nr)
intrapin_edits	uses <i>match_func</i>
pin	(core.npiny, core.npinx, core.nax, core.nass)
radial_detector	(core.ndet,)
scalar	(1,)
subpin	(core.nsubtheta, core.nsubr, core.npiny, core.npinx, core.nsubax, core.nass)
subpin_cc	<i>data_type</i> dataset attribute
subpin_r	(core.nsubr, core.npiny, core.npinx, core.nsubax, core.nass)
subpin_theta	(core.nsubtheta, core.npiny, core.npinx, core.nsubax, core.nass)
:assembly	(core.nax, core.nass) (1, 1, core.nax, core.nass)
:axial	(core.nax,) (1, 1, core.nax, 1)
:chan_radial	(core.npiny + 1, core.npinx + 1, core.nass) (core.npiny + 1, core.npinx + 1, 1, core.nass)
:core	(1,) (1, 1, 1, 1)
:node	(4, core.nax, core.nass) (1, 4, core.nax, core.nass)
:radial	(core.npiny, core.npinx, core.nass) (core.npiny, core.npinx, 1, core.nass)
:radial_assembly	(core.nass,) (1, 1, 1, core.nass)
:radial_node	(4, core.nass) (1, 4, 1, core.nass)

Table 16. Shape expression Core properties

Property	Description
core.fluenceMesh.nz	Number of fluence axial bins
core.fluenceMesh.nr	Number of fluence radii
core.fluenceMesh.ntheta	Number of fluence angles
core.nass	Number of assemblies
core.nassx	Number of assembly columns
core.nassy	Number of assembly rows
core.nax	Number of core/pin axial bins
core.ndet	Number of detectors
core.ndetax	Number of detector axial levels
core.nfdetax	Number of fixed detector axial bins
core.npinx	Number of pin (fuel rod) columns
core.npiny	Number of pin (fuel rod) rows
core.nsubax	Number of subpin axial bins
core.nsubr	Number of subpin radii
core.nsubtheta	Number of subpin angles

3.3.1 Resolving Datasets

Dataset resolution is encapsulated in the DataSetResolver class. When a VERAOutput file is opened, either via instantiation of DataModel or a call to open_file() on a DataModelMgr object, the first three statepoints are examined to find all defined datasets. A DataSetResolver is created by DataModel and stored as the resolver property, with the ResolveAll() method invoked to update bookkeeping dictionary properties with all the dataset information. Because these dictionaries and lists are also exposed as DataModel properties, other code should not need to reference the resolver property or even be aware that DataSetResolver exists. Nonetheless, it is helpful to understand how datasets are resolved and categorized. It is unlikely that the properties summarized in Table 17 ever need to be referenced directly, but they support methods for discovering the available datasets and categories described in Section 3.4.2.

Table 17. DataModel dataset category bookkeeping properties

Property	Key	Value description
dataSetAxialMesh	Dataset name	Axial mesh (numpy.ndarray)
dataSetAxialMeshCenters	Dataset name	Axial mesh centers (numpy.ndarray)
dataSetDefs	Dataset category	Copy of DATASET_DEFS
dataSetDefsByName	Dataset name	DATASET_DEFS entry
dataSetUnitsByName	Dataset name	Unit string

A dataset category is a *ds_type* argument to several DataModelMgr methods that reference the properties listed in Table 17, as summarized in Table 18.

3.3.2 Special Processing

Inevitably, the best laid plans for canonical processing always encounter special cases and conditions, as is the case when determining the category to which a dataset belongs. As mentioned above, each dataset in the first three statepoints is examined, and each unique dataset is processed. Datasets in the CORE group are also examined after the statepoints. Generally, a dataset's category is determined as follows:

Table 18. DataModelMgr methods accepting a dataset category argument

Method	Optional?	Description
<code>get_data_model_dataset_names()</code>	yes	Returns a list of dataset names for a DataModel/file and the specified category, or a dict of names by category if the argument is None
<code>get_dataset_qnames()</code>	yes	Returns a list of DataSetName instances for a DataModel/file and the specified category, or all categories if the argument is None
<code>get_first_dataset()</code>	no	Returns the DataSetName for the first dataset from any file belonging to the specified category
<code>has_dataset_type()</code>	no	Returns a Boolean indicating the existence of the category

1. Skip if the dataset name is in a skip list.
2. Check for a *data_type* or *dataset_type* attribute.
3. Check for a special dataset name.
4. Apply the *match_func* for each category definition where it is defined.
5. Apply the *shape_expr* for each category with not *match_func*.

3.3.2.1 Statepoint Groups

The datamodel module field SKIP_DS_NAMES defines names of datasets in statepoint groups that are to be skipped or ignored:

- *comp_ids*
- *exposure_hours*
- *from_matids*
- *mat_units*
- *rlx_xesm*
- *to_matids*

After determining that a dataset is not to be skipped, the special names *detector*, *fixed_detector*, and *radial_detector* are processed. The reason for the departure from canonical processing is the possibility of a shape *collision*. For example, compare the shape expressions for the types *detector* and *:assembly* shown in Table 15. Often, *core.ndet* and *core.nass* will have the same value. If *core.ndetax* and *core.nax* are the same, then there is no way to distinguish between the two categories. All such ambiguities are avoided when VERAOutput writers include the *data_type* attribute when storing datasets, especially detector-related datasets. However, special processing for the three detector categories accounts for the more common case in which no attributes are applied to datasets.

Note that subgroups under a statepoint group are not consulted, with one exception. A QOI group is scanned to find scalar datasets, each of which is added to the dataset list for the *scalar* category.

3.3.2.2 CORE Group

After statepoint groups are processed, the CORE is examined for datasets that can be categorized.⁷ The module field CORE_SKIP_DS_NAMES specifies the following names that are ignored:

⁷Such datasets are displayed by VERAView widgets as belonging to each statepoint.

- *comp_ids*
- *exposure_hours*
- *from_matids*
- *mat_units*
- *rlx_xesm*
- *to_matids*
- *apitch*
- *axial_mesh*
- *core_map*
- *coresym*
- *core_sym*
- *detector*
- *detector_map*
- *detector_mesh*
- *detector_response*
- *fixed_detector*
- *fixed_detector_mesh*
- *fixed_detector_response*
- *label_format*
- *nass*
- *nax*
- *npin*
- *npinx*
- *npiny*
- *nsubr*
- *nsubtheta*
- *subpin_axial_mesh*
- *subpin_r*
- *subpin_theta*
- *xlabel*
- *ylabel*

3.3.3 Pseudo Categories

Two pseudo categories are defined and used as keys for the `DataModel.dataSetDefs` properties (refer to Table 16): *axials* and *core*. They can also be used as the *ds_type* argument to the `DataModelMgr` methods described in Table 18. Whereas *core* simply references datasets found in the `CORE\` group in a `VERAOutput` file, *axials* references all datasets with an axial component and are thus suitable to be plotted against axial levels. Consequently, a dataset of one of the following categories will also be returned in a request for *axials*:

- *channel*
- *detector*
- *fixed_detector*
- *fluence*
- *intrapin_edits*
- *pin*
- *subpin*
- *subpin_cc*
- *subpin_r*
- *subpin_theta*
- *:assembly*
- *:axial*
- *:chan_radial*
- *:node*

3.3.4 Vessel Geometry and Mesh

Vessel fluence datasets require special processing in `VERAView`, and there are two classes defined in the `datamodel` module for this purpose: `VesselFluenceMesh` and `VesselGeometry`. `VesselFluenceMesh` encapsulates the contents of the `CORE/VesselFluenceMesh` group if it exists and contains three datasets: *axial_mesh*, *azimuthal_mesh*, and *radial_mesh*. Respectively, they define the axial levels, the angles, and radii for fluence datasets.

`VesselGeometry` represents the geometry of the vessel, which is necessary for rendering fluence values in widgets. Geometry values are read from the `/CASEID/CORE/MPACT/xmlParams/CASEID/CORE` group as summarized in Table 19.

3.4 PROCESSING VERAOUTPUT FILES

Section 2.4.2 introduced the `DataModelMgr` class, which is the interface for accessing data in one or more `VERAOutput` files. One can open and read from a single `VERAOutput` file with a `DataModel` instance, but the additional functionality provided by `DataModelMgr` makes it the better choice, even when a single `VERAOutput` file is to be processed. A reference to the `DataModel` instance encapsulating a single file can be retrieved as the return value of the `open_file()` method or the `get_data_model()` method, the argument to which can be a `DataSetName` instance (refer to Section 2.4.1) or the name of the open file (sans `.h5` extension).

For example, if two `VERAOutput` files named `l1_a11.h5` and `c1.h5_new.h5` have been opened, `DataModel` objects for each are retrieved as shown in the following snippet:

Table 19. VesselGeometry properties

Property	Default value	Source dataset
baffleSize	3.0 cm	<i>baffle_thick</i>
barrelInner	187.96 cm	<i>vessel_mats</i> and <i>vessel_radII</i>
barrelOuter	193.68 cm	<i>vessel_mats</i> and <i>vessel_radII</i>
linerInner	219.15 cm	<i>vessel_mats</i> and <i>vessel_radII</i>
linerOuter	219.71 cm	<i>vessel_mats</i> and <i>vessel_radII</i>
padAngles ^a	45°	<i>pad_azi_locs</i>
padArc	32°	<i>pad_arc</i>
padInner	194.64 cm	<i>pad_inner_radius</i>
padOuter	201.63 cm	<i>pad_outer_radius</i>
vesselOuter	241.70 cm	<i>vessel_mats</i> and <i>vessel_radII</i>

^a Azimuthal location corresponds to the middle of the pad

```
from veraview.data.datamodel_mgr import DataModelMgr
dmgr = DataModelMgr()
dm1 = dmgr.open_file( 'l1_all.h5' )
dm2 = dmgr.open_file( 'c1.h5_new.h5' )

l1_dm = dmgr.get_data_model( 'l1_all' )
c1_dm = dmgr.get_data_model( 'c1.h5_new' )
# dm1 and l1_dm are equivalent
# dm2 and c1_dm are equivalent
```

3.4.1 Dataset Names

The `DataSetName` class is introduced in Section 2.4.1. Essentially, it provides a unique dataset name by pairing a model or file name and a dataset name as necessary to distinguish datasets of the same name in multiple open files. (Most VERAOutput files will have a *pin_powers* dataset in each statepoint.) `DataSetName`'s constructor accepts three forms of arguments. If two arguments are passed, then both are assumed to be strings specifying the model/file name and dataset name. A single argument can be a dictionary with `_modelName` and `_displayName` keys or a string with a vertical bar (|) separating the model and dataset names. The following snippet demonstrates the three ways to specify the same value. Note that the vertical bar notation is most common.

```
DataSetName( 'l1_all', 'pin_powers' )
DataSetName( { _modelName: 'l1_all', _displayName: 'pin_powers' } )
DataSetName( 'l1_all|pin_powers' )
```

The static method `DataSetName.Resolve()` is used throughout VERAView to help polymorphic methods and functions obtain a `DataSetName` object from optional representations. Its argument can be a `DataSetName` (immediately returned), a two-tuple containing the model and dataset names, or a single string using the vertical bar notation. `DataModelMgr` methods with a `DataSetName` argument allow it to be passed in any of those three ways. The following example shows three ways to make the same call to `get_dataset_type()`.

```
ds_type = dm.get_dataset_type( DataSetName( 'l1_all|pin_powers' ) )
ds_type = dm.get_dataset_type( ( 'l1_all', 'pin_powers' ) )
ds_type = dm.get_dataset_type( 'l1_all|pin_powers' )
```

Note that a `DataSetName` object can be passed to `DataModelMgr` methods, with a model/file name argument such as `get_data_model()` shown in the snippet above. It has four properties as described in Table 20.

Table 20. DataSetName properties

Property	Description
displayName	Dataset name in its file, sans the model name
modelName	Model/file name
name	Qualified name in vertical bar notation
shortName	Qualified name with an abbreviated model/file name

3.4.2 File Introspection

Since VERAView is a general purpose data browser with no a priori knowledge about the contents of files that are opened, it must discover the displayable datasets they contain. Thus, VERAView data management modules support various types of introspection on VERAOutput files, including determining axial meshes, discovering datasets, and categorizing them. DataModelMgr methods for discovering axial mesh and time values are listed in Table 13 and Table 14, respectively.

Table 21 summarizes methods related to discovering open files and associated DataModel instances. Most methods involve datasets. Methods for finding information on available datasets and categories are shown in Table 22, and Listing 2 demonstrates their use.

Table 21. DataModelMgr model/file discovery methods

Method	Description
GetDataModel() get_data_model()	Retrieves the DataModel for the model/file specified with a model name or DataSetName
GetDataModelCount() get_data_model_count()	Returns the number of open models/files
GetDataModelName() get_data_model_names()	Returns a list of open model/file names
GetDataModels() get_data_models()	Returns the dictionary of DataModel objects by model/file name
GetFirstDataModel() get_first_data_model()	Returns the least recently opened model/file

3.4.3 Reading Datasets

Table 23 summarizes DataModelMgr IO methods. There are three primary methods for reading data.

3.4.3.1 Method read_dataset()

This method (aliased as get_h5_dataset(), GetH5DataSet(), and ReadDataSet()) retrieves a dataset from a statepoint as a h5py.Dataset object, in some cases more conveniently than doing so with h5py.File and/or h5py.Group object. It has two arguments: a DataSetName and a floating point time value. As mentioned above, the first argument can be specified as a string using the vertical bar notation for a DataSetName. The second argument is a value in the current time dataset for which the matching statepoint is determined. The following snippet has two segments with equivalent functionality, although the knowledge that statepoint five is the correct one for an *exposure* value of 2.0 must be determined some other way in the second segment.

```
# Using DataModelMgr object dm
dm = DataModelMgr()
```

Listing 2. Example dataset introspection

```
1  from __future__ import print_function
2  from veraview.data.datamodel_mgr import *
3
4  #      Open manager and VERAOutput files
5  dm = DataModelMgr()
6  dm.open_file( '.../c1.h5_new.h5' )
7  dm.open_file( '.../l1_all.h5' )
8
9  #      List open files
10 print( dm.get_data_models().keys() )
11 #>>>[u'c1.h5_new', u'l1_all']
12
13 #      Check existence of specific dataset categories
14 print( [ dm.has_dataset_type( t ) for t in ( 'channel', ':nodal', 'pin
' ) ] )
15 #>>>[True, False, True]
16
17 #      List dataset names for first file
18 print( [ d.displayName for d in dm.get_dataset_qnames( 'c1.h5_new' ) ]
)
19 #>>>['axial_offset', 'boron', 'channel_cell_height', '
channel_flow_areas', 'channel_liquid_density', 'channel_liquid_temp',
'channel_mixture_massflux', 'channel_pressure', 'channel_void', '
core_exposure', 'core_mass', 'detector_response', 'exposure', '
exposure_efpd', 'flow', 'initial_mass', 'inlet_dens', 'keff', '
outer_timer', 'outers', 'outlet_dens', 'outlet_temp', 'pin_cladtemps',
'pin_exposures', 'pin_fueltemps', 'pin_moddens', 'pin_modtemps', '
pin_powers', 'pin_steamrate', 'pin_volumes', 'power', 'radial_powers',
'state', 'tinlet']
20
21 #      List dataset names for second file
22 print( [ d.displayName for d in dm.get_dataset_qnames( 'l1_all' ) ] )
23 #>>>['axial_offset', 'crit_boron', 'exposure', 'keff', 'pin_cladtemps
', 'pin_fueltemps', 'pin_moddens', 'pin_modtemps', 'pin_powers', '
pin_volumes', 'state']
24
25 #      Get categories for specific datasets in the first file
26 print([
27     dm.get_dataset_type( 'c1.h5_new|' + n )
28     for n in ( 'channel_liquid_temp', 'core_mass', 'pin_moddens' )
29 ])
30 #>>>['channel', 'scalar', 'pin']
```



```
dm.set_time_dataset( 'exposure' )
dm.open_file( 'l1_all.h5' )
powers = dm.read_dataset( 'l1_all|pin_powers', 2.0 )

# Using h5py
fp = h5py.File( 'l1_all.h5', 'r' )
powers = fp.get( 'STATE_0005/pin_powers' )
```

3.4.3.2 Method read_dataset_axial_values()

This method provides a generalized process for retrieving data for plotting against an axial mesh for a particular statepoint. The first required argument is a `DataSetName`. Other arguments are optional in that a default is assumed:

<code>assembly_index</code>	0-based assembly index, defaulting to 0
<code>detector_index</code>	0-based detector index, defaulting to 0
<code>fluence_addr</code>	optional <code>FluenceAddress</code> instance
<code>node_addrs</code>	optional list of 0-based node indexes
<code>sub_addrs</code>	optional list pin/channel addresses as 0-based pin (col, row) pairs
<code>time_value</code>	value in the current time dataset, defaulting to 0

Clearly, some arguments would not be used in combination. For example, one would not pass both *assembly_index* and *detector_index* arguments because no dataset uses both. Similarly, one or the other of *node_addrs* or *sub_addrs* must be passed to retrieve data from the dataset with pin/channel dimensions. The return value is a dictionary with *mesh* and *data* keys, the former being a `numpy.ndarray` with the mesh values, and the latter either a `numpy.ndarray` (for datasets with no pin/channel or nodal dimension) or a dict of `numpy.ndarrays` keyed by pin/channel or node address. Listing 3 gives example uses.

3.4.3.3 Method read_dataset_time_values()

Whereas `read_dataset_axial_values()` reads data for a specific statepoint, a plot vs. time requires data from all statepoints to be read, which is the purpose of this method. Its arguments are a list of specification dictionary objects with the following keys:

<code>assembly_index</code>	optional 0-based assembly index
<code>axial_cm</code>	axial value in cm
<code>detector_index</code>	optional 0-based detector index
<code>qds_name</code>	<code>DataSetName</code>
<code>fluence_addr</code>	optional <code>FluenceAddress</code> instance
<code>node_addrs</code>	optional list of 0-based node indexes
<code>sub_addrs</code>	optional list pin/channel addresses as 0-based pin (col, row) pairs

A dictionary is returned which is keyed by `DataSetName` of dictionaries with two keys: *data* and *times*. The latter is analogous to the *mesh* returned by `read_dataset_axial_values()` and is the value as a `numpy.ndarray`. The *data* entry is a `numpy.ndarray` for datasets with no pin/channel or nodal dimension, and a dictionary of pin/channel or node addresses otherwise. Listing 4 gives example uses.

3.4.4 Indexing Datasets

Basic operations for navigating datasets in `VERAOutput` files include finding the statepoint, axial level, and assembly or detector index. Tables 14 and 13 summarize methods for mesh and time indexing. For example, to retrieve values for *pin* and *detector* datasets at a specific time and axial level, the statepoint index and appropriate axial level indexes must be determined. The following block presents the results of `h5ls` and `h5dump` applied to a sample `VERAOutput` file:

Listing 3. Example code to read over axial meshes

```
1  from __future__ import print_function
2  from veraview.data.datamodel_mgr import *
3
4  #      Open manager and VERAOutput file, set time dataset
5  dm = DataModelMgr()
6  dm.open_file( '.../c1.h5_new.h5' )
7  dm.set_time_dataset( 'exposure' )
8
9  #      Read channel dataset
10 result = dm.read_dataset_axial_values(
11     'c1.h5_new|channel_void',
12     assembly_index = dm.core.get_assy_index( 14, 8 ),
13     sub_addrs = [ ( 0, 0 ) ],
14     time_value = 2.0
15 )
16 print( result )
17 #>{
18 #>'mesh': array([
19 #>    12.568,   19.105,   27.673,   36.2415,   44.81,   53.378,
20 #>    61.946,   69.7545,  75.184,   81.1215,   89.186,   97.2505,
21 #>    ...
22 #>    372.275 ]),
23 #>'data':
24 #> {
25 #> (0, 0): array([
26 #>    1.00074506e-06, 1.00328831e-06, 1.00612069e-06, 1.00886102e-06,
27 #>    1.01135508e-06, 1.01353553e-06, 1.01497871e-06, 1.01387548e-06,
28 #>    ...
29 #>    1.20208720e-06])
30 #> }
31 #>}
32
33 #      Read detector dataset
34 result = dm.read_dataset_axial_values(
35     'c1.h5_new|detector_response',
36     detector_index = dm.core.get_assy_index( 7, 7 ),
37     time_value = 2.0
38 )
39 print( result )
40 #>{
41 #>'mesh': array([
42 #>    12.568,   19.105,   27.673,   36.2415,   44.81,   53.378,
43 #>    61.946,   69.7545,   75.184,   81.1215,   89.186,   97.2505,
44 #>    ...
45 #>    372.275 ]),
46 #>'data': array([
47 #>    0.30189348, 0.37287396, 0.52348137, 0.66548079, 0.79345165,
48 #>    0.90648823, 1.00587288, 1.07171036, 1.05739859, 1.1695697 ,
49 #>    ...
50 #>    0.47936192, 0.38171453, 0.27888289, 0.20023012])
51 #>}
```

Listing 4. Example code to read over time

```
1  from __future__ import print_function
2  from veraview.data.datamodel_mgr import *
3
4  dm = DataModelMgr()
5  dm.open_file( '.../c1.h5_new.h5' )
6  dm.set_time_dataset( 'exposure' )
7
8  result = dm.read_dataset_time_values(
9      dict(
10         qds_name = DataSetName( 'c1.h5_new|pin_powers' ),
11         axial_cm = 100.0,
12         assembly_index = dm.core.get_assy_index( 7, 7 ),
13         sub_addrs = [ ( 0, 0 ) ]
14     ),
15     dict(
16         qds_name = DataSetName( 'c1.h5_new|pin_fueltemps' ),
17         axial_cm = 100.0,
18         assembly_index = dm.core.get_assy_index( 10, 2 ),
19         sub_addrs = [ ( 7, 10 ) ]
20     )
21 )
22 print( result )
23 #>{
24 #>datamodel.DataSetName(c1.h5_new|pin_fueltemps):
25 #> {
26 #>   'data':
27 #>   {
28 #>     (7, 10): array([
29 #>         291.66666962, 537.99253343, 646.04130055, 639.56009215,
30 #>         645.12436206, 645.9631644 , 646.4708324 , 647.84749895,
31 #>         ...
32 #>         648.52747465, 602.63216741])
33 #>   },
34 #>   'times': array([
35 #>         0.          ,  0.346          ,  1.23          ,  1.919          ,  2.457          ,
36 #>         ...
37 #>         14.33500001, 15.068          , 15.06800002, 15.308          , 15.774          ])
38 #> },
39 #>datamodel.DataSetName(c1.h5_new|pin_powers):
40 #> {
41 #>   'data':
42 #>   {
43 #>     (0, 0): array([
44 #>         1.28031806, 1.44919913, 1.53924774, 1.55390458, 1.55694685,
45 #>         1.55398506, 1.53781649, 1.52567535, 1.51285773, 1.5023643 ,
46 #>         ...
47 #>         1.16464324, 1.15190304, 1.1490925 , 1.15321333, 1.11057501])
48 #>   },
49 #>   'times': array([
50 #>         0.          ,  0.346          ,  1.23          ,  1.919          ,  2.457          ,
51 #>         ...
52 #>         14.33500001, 15.068          , 15.06800002, 15.308          , 15.774          ])
53 #> }
54 #>}
```

```

$ h5ls maps.h5/CORE
apitch                Dataset {SCALAR}
axial_mesh             Dataset {2}
core_map              Dataset {15, 15}
core_sym              Dataset {SCALAR}
detector_map          Dataset {15, 15}
fixed_detector_mesh    Dataset {6}

$ h5dump -d CORE/axial_mesh maps.h5
DATASET "CORE/axial_mesh" {
...
  DATA {
    (0): 8.34823, 375.085
  }
}

$ h5dump -d CORE/fixed_detector_mesh maps.h5
DATASET "CORE/fixed_detector_mesh" {
...
  DATA {
    (0): 375.085, 301.738, 228.39, 155.043, 81.6956, 8.34823
  }
}

```

Suppose the objective is to display *pin* and *fixed_detector* dataset values at an *exposure* value of 0.7, an axial level of 200.0 cm, and for the assembly and detector in row 5 and column 0 (0-based). The snippet below demonstrates the required indexing.

```

dm = DataModelMgr()
dm.open_file( 'maps.h5' )
dm.set_time_dataset( 'exposure' )

axial = dm.get_axial_value( 'maps|fixed_detector_response', cm = 200.0 )
powers = dm.read_dataset( 'maps|pin_powers', 0.7 )
fdr = dm.read_dataset( 'maps|fixed_detector_response', 0.7 )

# axial cut of pin_powers
print( powers[ :, :, axial.pinIndex, dm.core.get_assy_index( 0, 5 ) ] )

# fixed_detector_response value
fdr[ axial.fixedDetectorIndex, dm.core.get_detector_index( 0, 5 ) ]
#>0.5796581503216054

```

3.5 FINDING MINIMUM AND MAXIMUM VALUES

DataModelMgr methods for searching for minimum and maximum values in datasets are shown in Table 24. There are methods for searching a single dataset of category *channel*, *fluence*, or *pin*, as well as a searching multiple datasets at once for a combined minimum or maximum. Datasets of other categories can be searched, but the resulting coordinates dictionary is limited to the keys identified in Table 24. The following snippet demonstrates searching for the maximum value of a *channel* dataset. Both the time and assembly index arguments are passed as -1 to search across all times and assemblies.

```

dm = DataModelMgr()
dm.open_file( '.../c1.h5_new.h5' )

```

```

dm.set_time_dataset( 'exposure' )

coords = dm.find_channel_min_max_value( 'max', 'c1.h5_new|channel_pressure', -1.0, 1 )
print( coords )
#>{
#>'assembly_addr': (1, 8, 7),
#>'axial_value':
#> {
#> 'cm': 12.568,
#> 'cm_bin': array([10.315, 14.821]),
#> 'detector': 0,
#> 'fixed_detector': -1,
#> 'fluence': -1,
#> 'pin': 0,
#> 'subpin': 0,
#> 'value': 12.568,
#> '__jsonclass__': 'veraview.data.datamodel.AxialValue'
#> },
#>'state_index': 5,
#>'sub_addr': (8, 9),
#>'time_value': 2.994
#>}

```

The resulting coordinates dictionary shows the maximum value occurs at (using 0-based indexes):

- assembly 1 at column 8, row 7
- axial center 12.568, index 0
- channel column 8, row 9
- *exposure* 2.994, or statepoint index 5

The next snippet demonstrates how to use the coords to retrieve the value.

```

axial = results.get( 'axial_value' )
chan_addr = results.get( 'sub_addr' )
data = dm.read_dataset( 'c1.h5_new|channel_pressure', results.get( 'time_value' ) )
max_value = data[
    chan_addr[ 1 ], chan_addr[ 0 ],
    axial.pinIndex, results.get( 'assembly_addr' )[ 0 ]
]
print( 'max_value=', max_value )
#>max_value = 156.41321052691796

```

One can also specify a specific assembly and/or time in which to search, as demonstrated in the following snippet.

```

dm = DataModelMgr()
dm.open_file( '../c1.h5_new.h5' )
dm.set_time_dataset( 'exposure' )

coords = dm.find_multi_dataset_min_max_value(
    'max', -1.0, -1, None,
    'c1.h5_new|pin_cladtemps',
    'c1.h5_new|pin_fueltemps',

```

```

        'c1.h5_new|pin_modtemps'
    )
print( coords )
#>{
#>'assembly_addr': (16, 7, 9)
#>'axial_value':
#> {
#>  'cm': 12.568,
#>  'cm_bin': array([10.315, 14.821]),
#>  'detector': 0,
#>  'fixed_detector': -1,
#>  'fluence': -1,
#>  'pin': 0,
#>  'subpin': 0,
#>  'value': 12.568,
#>  '__jsonclass__': 'veraview.data.datamodel.AxialValue'
#> },
#>'state_index': 1,
#>'sub_addr': (8, 9),
#>'time_value': 0.346
#>}

```

A search across multiple datasets is demonstrated in the next snippet.

```

dm = DataModelMgr()
dm.open_file( '.../c1.h5_new.h5' )
dm.set_time_dataset( 'exposure' )

coords = dm.find_multi_dataset_min_max_value(
    'max', -1.0, -1, None,
    'c1.h5_new|pin_cladtemps',
    'c1.h5_new|pin_fueltemps',
    'c1.h5_new|pin_modtemps'
)
#
print( coords )
#>{
#>'assembly_addr': (36, 11, 11)
#>'axial_value':
#> {
#>  'cm': 165.5765,
#>  'cm_bin': array([161.544, 169.609]),
#>  'detector': 20,
#>  'fixed_detector': -1,
#>  'fluence': -1,
#>  'pin': 20,
#>  'subpin': 20,
#>  'value': 165.5765,
#>  '__jsonclass__': 'veraview.data.datamodel.AxialValue'
#> },
#>'state_index': 2,
#>'sub_addr': (3, 4),
#>'time_value': 1.23
#>}

```

This result indicates the coordinate where the maximum value among the three datasets can be found.

3.6 CREATING DIFFERENCE DATASETS

The `DataModelMgr CreateDiffDataSet()` method (aliased as `create_diff_dataset()`) will create a new dataset representing a difference between two existing datasets.⁸ Its arguments are:

<code>ref_qds_name</code>	reference <code>DataSetName</code> , x in $x - y$
<code>comp_qds_name</code>	comparison <code>DataSetName</code> , y in $x - y$
<code>diff_qds_name</code>	name of difference dataset to create
<code>diff_mode</code>	one of <i>delta</i> , <i>pct</i> , defaulting to the former
<code>interp_mode</code>	one of <i>linear</i> , <i>quad</i> , <i>cubic</i> , defaulting to <i>linear</i>
<code>listener</code>	optional callable(message, cur_step, step_count)

The difference dataset is created in the `comp_qds_name` `DataModel` or file, and a fully-qualified `DataSetName` instance is returned to represent it. In order to be differenced two datasets must be of the same category and have the same geometry, meaning they have the same shape except for the axial dimension.⁹ If the axial meshes differ, the reference dataset mesh will be interpolated onto the comparison dataset mesh using the specified interpolation mode.

Since the difference dataset is stored in the comparison file, it determines time. Reference dataset statepoints are chosen to match the value of the current time dataset in each comparison statepoint. The following snippet demonstrates creating a difference dataset.

```
dm = DataModelMgr()
dm.open_file( '.../c1.h5_new.h5' )
dm.open_file( '.../l1_all.h5' )
dm.set_time_dataset( 'exposure' )

diff_qname = dm.create_diff_dataset(
    'l1_all|pin_powers', 'c1.h5_new|pin_powers', 'diff_pin_powers',
    diff_mode = 'delta', interp_mode = 'cubic'
)
print( 'new name=', diff_qname.name )
#>new name= c1.h5_new|diff_pin_powers
```

3.7 CREATING DERIVED DATASETS

Derived datasets are created by applying some aggregation operation, usually averaging, on a dataset across one or more of its dimensions. Since derivation is applied to a single dataset, the derivation method, `CreateDerivedDataSet2()` (aliased as `create_derived_dataset2()`), is defined in the `DataModel` class instead of `DataModelMgr`. Note that unless a *factors* attribute is defined for the source dataset, `VERAView` calculates appropriate weights and factors based on the category of the source dataset for the derivation (refer to Section 3.1). Arguments to `create_derived_dataset2()` follow:

<code>src_ds_name</code>	name of the source dataset
<code>avg_axis</code>	index or tuple of indexes of axes across which to aggregate
<code>der_ds_name</code>	name of the derived dataset to create
<code>der_method</code>	one of 'avg' (default), 'rms', 'stddev', or 'sum'
<code>use_factors</code>	boolean specifying application of factors, defaults to True
<code>callback</code>	optional callable(int) passed the 0-based state index being processed
<i>return value</i>	name of the newly added dataset

Given the shape of a typical *pin* or *channel* dataset, (*npiny*, *npinx*, *nax*, *nass*), Table 25 shows the axes over which to aggregate to create common derivations. Note that a derived dataset can be created from another derived dataset. For example, an axial average can be created from an assembly average.

⁸Either dataset can be a derived dataset or a difference dataset.

⁹Otherwise, both files could not have been opened simultaneously.

The following snippet demonstrates creation of an axial *pin_powers* average:

```
dm = DataModelMgr()
model = dm.open_file( '.../l1_all.h5' )
dm.set_time_dataset( 'exposure' )

new_name = \
    model.create_derived_dataset2( 'pin_powers', ( 0, 1, 3 ), '
        axial_pin_powers' )
print( 'new_name=', new_name )
#>new_name= axial_pin_powers
dset = dm.read_dataset( 'l1_all|' + new_name, 0.0 )
print( np.reshape( dset, ( 49, ) )[:] )
#>[0.22282568 0.29219183 0.43822772 0.57612515 0.70245444 0.81645842
#> 0.91830121 0.99702987 1.0052433 1.10707051 1.18087765 1.23303103
#> 1.2762625 1.31151611 1.32487887 1.27866 1.35505694 1.38404443
#> 1.39296901 1.39735667 1.39762212 1.3787901 1.31059727 1.36795788
#> 1.37250185 1.3584039 1.34119641 1.32082433 1.28292846 1.20607861
#> 1.24316054 1.22681675 1.19251675 1.1543749 1.1120638 1.0535918
#> 0.97074352 0.97748534 0.93197764 0.86989396 0.80258652 0.72979329
#> 0.64446529 0.55755068 0.52111386 0.43950941 0.34661459 0.24900481
#> 0.18089014]
```

Core standard deviation *pin_powers* would be calculated as follows:

```
new_name = model.create_derived_dataset2(
    'pin_powers', ( 0, 1, 2, 3 ), 'core_stddev_pin_powers',
    der_method = 'stddev'
)
print( 'new_name=', new_name )
#>new_name= core_stddev_pin_powers

dname = DataSetName( 'l1_all', new_name )
result = dm.read_dataset_time_values( dict( qds_name = dname, axial_cm =
    0.0 ) )
pair = result.get( dname )
times = pair.get( 'times' )
data = pair.get( 'data' )
data = np.reshape( data, ( data.shape[ 0 ], ) )
print( 'times: {1}{0}data: {2}'.format( os.linesep, times, data ) )
#>times: [ 0.      0.384  0.768  1.152  1.728  2.304  3.072  3.841  4.609
6.145
#> 7.681  9.217 10.754 12.29 13.826 15.362]
#>data: [0.42670226 0.3967886 0.39625996 0.39724934 0.3900215 0.38100489
#> 0.36637923 0.35366141 0.34190083 0.32071277 0.30181143 0.28198781
#> 0.26295879 0.24430029 0.22710797 0.21233243]
```


Table 22. DataModelMgr dataset discovery methods

Method	Description
GetDataModelDataSetNames() get_data_model_dataset_names()	For the specified model/file, returns a list of dataset names by specified category or a dictionary of names by category
GetDataSetDefByQName() get_dataset_def_by_qname()	Returns the dataset category definition (from DATASET_DEFS for a specified dataset if found
GetDataSetDisplayName() get_dataset_display_name()	Returns an optimal string for representing a dataset given currently open files
GetDataSetHasSubAddr() get_dataset_has_sub_addr()	Returns True if the dataset has pin or channel dimensions
GetDataSetScaleType() get_dataset_scale_type()	Returns the scale type (<i>linear</i> or <i>log</i>) for a single dataset
GetDataSetScaleTypeAll() get_dataset_scale_type_all()	Returns the scale type appropriate for a list of datasets
GetDataSetThreshold() get_dataset_threshold()	Returns any assigned threshold range for a specific dataset or the dictionary of all threshold ranges by DataSetName
GetDataSetQNames() get_dataset_qnames()	Returns a list of DataSetNames in a specified category or all categories for a model/file
GetDataSetType() get_dataset_type()	Returns type category name for a specified DataSetName if found
GetDataSetTypes() get_dataset_types()	Returns a set of all category names
HasData() has_data()	Returns True if there are open models/files
HasDataSet() has_dataset()	Checks for existence of a DataSetName at a specified time
HasDataSetType() has_dataset_type()	Checks for existence of a dataset of a specified category
HasNodalDataSetType() has_nodal_dataset_type()	Checks for existence of a dataset of category <i>:node</i> or <i>:radial_node</i>
IsChannelType() is_channel_type()	Checks whether a DataSetName has <i>channel</i> pin dimensions
IsDerivedDataSet() is_derived_dataset()	Checks whether a DataSetName is of a derived category

Table 23. DataModelMgr dataset IO methods

Method	Description
GetFirstDataSet() get_first_dataset()	Returns the first dataset found belonging to a specified category
GetH5DataSet() get_h5_dataset() read_dataset() ReadDataSet()	Retrieves the h5py.Dataset specified by DataSet-Name and time value (using the current time dataset)
GetRange() get_range()	Retrieves the range for a DataSetName, calculating it if necessary
GetRangeAll() get_range_all()	Calculates the range for a list of DataSetNames
ReadDataSetAxialValues() read_dataset_axial_values()	Retrieves dataset axial slices over other dimensions
ReadDataSetTimeValues() read_dataset_Time_values()	Assembles arrays of values by time for specified datasets and indexes
SetDataSetThreshold() set_dataset_threshold()	Assigns a threshold range to a DataSetName

Table 24. DataModelMgr dataset min max search methods

Method	Description
FindChannelMinMaxValue() find_channel_min_max_value()	Finds the coordinates ¹ of the channel with the minimum or maximum value
FindFluenceMinMaxValue() find_fluence_min_max_value()	Finds the coordinates ² of the fluence with the minimum or maximum value
FindMultiDataSetMinMaxValue() find_multi_dataset_min_max_value()	Finds the coordinates ¹ of the minimum or maximum value of one or more datasets
FindPinMinMaxValue() find_pin_min_max_value()	Finds the coordinates ¹ of the pin with the minimum or maximum value

¹ A dictionary with one or more of key *assembly_addr*, *axial_value*, *sub_addr*, *time_value*

² A dictionary with one or more of key *axial_value*, *fluence_addr*, *time_value*

Table 25. Common derivation axes

Derived Name	Axes	Dataset Category	Result Shape
assembly	(0, 1)	<i>:assembly</i>	(1, 1, :, :)
axial	(0, 1, 3)	<i>:axial</i>	(1, 1, :, 1)
core	(0, 1, 2, 3)	<i>:core</i>	(1, 1, 1, 1)
radial	(2,)	<i>:radial</i>	(:, :, 1, :)
radial assembly	(2, 3)	<i>:radial_assembly</i>	(:, :, 1, 1)

4. WIDGET FRAMEWORK

Each panel in a VERAView window is a *widget*, a `wx.Panel` extension responsible for data display and/or user selections. A variety of widgets has been implemented for VERAView, as introduced in Sections 2.6 and 2.6.2. In effect, a `VeraViewFrame` is a container for widgets, which are merely components that adhere to a framework. Software patterns employed in VERAView's widget framework include dependency injection and the factory and prototype patterns.

4.1 WIDGET REGISTRATION

At present, registration of widget implementation classes and their representation in the VERAView tool bar is encoded in two `veraview` module variables: `TOOLBAR_ITEMS` and `WIDGET_MAP`. The former is an array of dictionaries (i.e., Python dict instances) specifying the properties of each widget, and the latter is a dict that maps widget names to implementation classes.

Note that the registration of widget classes should be placed in a configuration file; this will likely be done the future. Then the two variables would be read from the configure file. However, given the ease of modifying Python files comprising an application, this change has very low priority in the list of new feature requests.

Table 26. TOOLBAR_ITEMS keys

Key	Description
<code>func</code>	Optional function defining availability of the widget
<code>icon</code>	Path to icon file representing availability of the widget
<code>iconDisable</code>	Path to icon file representing unavailability of the widget
<code>type</code>	Dataset category or type processed by the widget ¹
<code>widget</code>	Widget alias

¹Refer to Section 3.3

Table 26 describes the keys in a `TOOLBAR_ITEMS` entry. Icon files are assumed to reside in the `res/` subdirectory, which exists under the top level `veraview` package directory. Refer to Section 2.9.

Whereas *type* simply specifies a dataset category or type, *func* specifies a function with a single parameter of type `veraview.data.datamodel_mgr.DataModelMgr`. If *type* is specified, then the widget's availability is determined by the existence of a dataset of that type. If *func* is specified, then it overrides *type* and is invoked with the `DataModelMgr`. A return value of `True` makes the widget available. (Details on the data processing classes, including `DataModelMgr`, are provided in Section 3.)

The *Pin Surface Map* definition, listed below, illustrates the simpler form.

```
{
  'widget': 'Pin Surface Map',
  'icon': 'PinSurfaceMap.1.32.png',
  'iconDisabled': 'PinSurfaceMap.1.disabled.32.png',
  'type': 'subpin_cc'
}
```

An example using *func* is the *Core 2D View* entry listed below.

```
{
'widget': 'Core 2D View',
'icon': 'Core2DView.1.32.png',
'iconDisabled': 'Core2DView.disabled.1.32.png',
'type': '',
'func': lambda d: d.core is not None and
    d.core.coreMap is not None and
    d.core.coreMap.shape[ 0 ] > 1 and
    d.core.coreMap.shape[ 1 ] > 1 and
    (d.HasDataSetType( 'channel' ) or d.HasDataSetType( 'pin' ) or
    d.HasDataSetType( ':assembly' ) or
    d.HasDataSetType( ':chan_radial' ) or
    d.HasDataSetType( ':node' ) or
    d.HasDataSetType( ':radial' ) or
    d.HasDataSetType( ':radial_assembly' ) or
    d.HasDataSetType( ':radial_node' ))
}
```

Keys in the WIDGET_MAP variable match the *widget* values in TOOLBAR_ITEMS entries, and values are full class paths to the widget implementation. WIDGET_MAP is listed below.

```
WIDGET_MAP = \
{
'Assembly 2D View': 'veraview.widget.assembly_view.Assembly2DView',
'Axial Plots': 'veraview.widget.axial_plot.AxialPlot',
'Core 2D View': 'veraview.widget.core_view.Core2DView',
'Core Axial 2D View': 'veraview.widget.core_axial_view.CoreAxial2DView',
'Data Analysis View': 'veraview.widget.data_analysis_view.
    DataAnalysisView',
'Detector 2D Multi View': 'veraview.widget.detector_multi_view.
    Detector2DMultiView',
'Intrapin Edits Assembly 2D View': 'veraview.widget.
    intrapin_edits_assembly_view.IntraPinEditsAssembly2DView',
'Intrapin Edits Plot': 'veraview.widget.intrapin_edits_plot.
    IntraPinEditsPlot',
'Pin Surface Map': 'veraview.widget.pin_surface_map.PinSurfaceMap',
'Subpin Length Plot': 'veraview.widget.subpin_len_plot.SubPinLengthPlot',
'Pin Surface Map': 'veraview.widget.pin_surface_map.PinSurfaceMap',
'Table View': 'veraview.widget.table_view.TableView',
'Time Plots': 'veraview.widget.time_plots.TimePlots',
'Vessel Core 2D View': 'veraview.widget.vessel_core_view.VesselCore2DView',
',
'Vessel Core Axial 2D View': 'veraview.widget.vessel_core_axial_view.
    VesselCoreAxial2DView',
'Volume 3D View': 'veraview.view3d.volume_view.Volume3DView',
'Volume Slicer 3D View': 'veraview.view3d.slicer_view.Slicer3DView'
}
```

For example, the path to the class implementing the *Core 2D View* widget is `veraview.widget.core_view.Core2DView`, which means the `Core2DView` class in the `core_view` module of the `veraview.widget` package. Note that a widget may be defined in WIDGET_MAP, but without a corresponding entry in TOOLBAR_ITEMS, it will never be available.

4.2 WIDGET CLASSES

Figure 4 illustrates the relationships between widget classes in the `veraview.widget` package, three of which are building blocks of the widget framework:

- `Widget` (`veraview.widget.widget` module)
- `PlotWidget` (`veraview.widget.plot_widget` module)
- `RasterWidget` (`veraview.widget.raster_widget` module)

Much of the widget framework is defined in the `Widget` class. `Widget` is the "interface" or "abstract base class" for all widgets.¹⁰ Although Python's dynamic typing precludes any type checking, other `VERAView` components assume that widgets provide the methods defined in `Widget`, and `Widget` provides enough default processing to make it much easier to extend it rather than implement the implied interface from scratch. One of the other components that assumes the `Widget` interface is `WidgetContainer` (`veraview.widget.widgetcontainer` module), which wraps `Widget` instances and provides features such as dataset selection, a widget menu, and a close button.

Two classes extend `Widget` directly: `PlotWidget` and `RasterWidget`. They serve as base classes for two types of graphical widgets. Whereas `PlotWidget` assumes that *matplotlib* provides the data representation, `RasterWidget` assumes that the visualization is created as an image or bitmap. Figure 4 shows the implementation classes that extend the two respective base classes. However, a widget implementation can extend `wx.Widget` directly if it is not graphical or if it will create a data representation another way. These types of widget implementations are illustrated above in Figure 4.

Widgets are instantiated by a `WidgetContainer` which calls the `Init()` method to initialize the widget. `Widget`'s constructor (`__init__()` method) initializes fields and properties and invokes `_InitUI()`, which must be overridden by extensions to create needed GUI components. `Widget`'s `Init()` implementation invokes `HandleStateChange()` passing `STATE_CHANGE_init` as the argument. The default `HandleStateChange()` implementation invokes `_LoadDataModel()` and then calls `wx.CallAfter()`, with `self.UpdateState()` as the callable to be invoked later.

4.3 ANATOMY OF A WIDGET

Some necessary features are required for a widget to be usable in `VERAView`. Two icons measuring 32×32 pixels must be included in the toolbar to represent the enabled and disabled state. These are specified as the *icon* and *iconDisabled* keys of a `TOOLBAR_ITEMS` entry. The value of the keys is a path to the file. Full paths may be specified; otherwise, the path is relative to the `res/` directory (refer to Section 2.9).

Next, a widget implementation class must be provided and specified as the value for the widget name (or title) key in `WIDGET_MAP`. The following snippet demonstrates registration of `ExampleWidget`, implemented in the `example_widget` module in the `veraview.widget` package.

```
{
TOOLBAR_ITEMS = \
[
...
{
'widget': 'Example Widget',
'icon': 'ExampleWidget.32.png',
'iconDisabled': 'ExampleWidget.disabled.32.png',
'type': 'pin'
}
]
...
WIDGET_MAP = \
{
...
'Example Widget': 'veraview.widget.example_widget.ExampleWidget'
}
```

¹⁰Python has no such constructs, but exceptions are raised in methods which extensions must override, effectively enforcing an abstract base class.

The source for ExampleWidget is given in Listing 5. With the exception of the `_CreateClipboardImage()` method override, it is similar to the proverbial "hello world" example. It simply displays some random Latin words in a `wx.TextCtrl` and does not respond to any `VERAView` events.

Listing 5. Simple widget implementation

```

1  import random
2  from .widget import *
3
4  WORDS = [
5      'angolo', 'controllo', 'cura', 'decimale', 'esatto',
6      'generale', 'insieme', 'notte', 'ottenuto', 'passato',
7      'recedere', 'recedo', 'recessi', 'recessum', 'reliquus',
8      'sinere', 'sino', 'situm', 'sivi', 'stella',
9      'tagliante', 'tale', 'tardus', 'temperatura', 'tratto',
10     'tubo'
11 ]
12
13
14 class ExampleWidget( Widget ):
15
16     def __init__( self, container, id = -1, **kwargs ):
17         self._value = 'Just_starting...'
18         self._text_ctrl = None
19
20
21         super( ExampleWidget, self ).__init__( container, id )
22     #end __init__
23
24
25     def _CreateClipboardData( self, mode = 'displayed' ):
26         return self._text_ctrl.GetText()
27     #end _CreateClipboardData
28
29
30     def _CreateClipboardImage( self ):
31         text = self._value
32         font = self._text_ctrl.GetFont()
33
34         bmap = wx.EmptyBitmapRGBA( 400, 200 )
35         dc = wx.MemoryDC()
36         dc.SelectObject( bmap )
37         dc.SetFont( font )
38
39         vert_pad = 2
40         horz_pad = 5
41         row_size = dc.GetTextExtent( 'X' * 40 )
42         im_wd = (horz_pad << 1) + row_size[ 0 ]
43         im_ht = row_size[ 1 ] * ((len( text ) + 39) / 40) + (vert_pad <<
1)
44
45         dc.SelectObject( wx.NullBitmap )
46         del dc
47         del bmap
48

```

```

49     bmap, dc = self._CreateEmptyBitmapAndDC( im_wd, im_ht )
50     gc = self._CreateGraphicsContext( dc )
51     gc.SetFont( font, wx.Colour( 0, 0, 0, 255 ) )
52     trans_brush = gc.CreateBrush( wx.TheBrushList.FindOrCreateBrush(
53         wx.WHITE, wx.TRANSPARENT
54     ) )
55
56     y = row_size[ 1 ] + vert_pad
57     while len( text ) > 0:
58         gc.DrawText( text[ 0 : 40 ], horz_pad, y, trans_brush )
59         text = text[ 41 : ]
60         y += row_size[ 1 ]
61
62     dc.SelectObject( wx.NullBitmap )
63     return bmap
64 #end _CreateClipboardImage
65
66
67 def GetAnimationIndexes( self ):
68     return ()
69 #end GetAnimationIndexes
70
71
72 def GetDataSetTypes( self ):
73     return ( 'pin', )
74 #end GetDataSetTypes
75
76
77 def GetDataSetDisplayMode( self ):
78     return 'selected'
79 #end GetDataSetDisplayMode
80
81
82 def GetEventLockSet( self ):
83     return set([])
84 #end GetEventLockSet
85
86
87 def GetTitle( self ):
88     return 'Example_Widget'
89 #end GetTitle
90
91
92 def GetUsesScaleAndCmap( self ):
93     return False
94 #end GetUsesScaleAndCmap
95
96
97 def _InitUI( self ):
98     self._text_ctrl = wx.TextCtrl(
99         self, wx.ID_ANY,
100         value = self._value,
101         size = ( 200, 100 ),
102         style = wx.TE_MULTILINE | wx.TE_READONLY | wx.TE_WORDWRAP

```



```

103         )
104
105     sizer = wx.BoxSizer( wx.VERTICAL )
106     sizer.Add(
107         self._text_ctrl, 1,
108         wx.ALIGN_LEFT | wx.ALIGN_TOP | wx.ALL | wx.EXPAND, 4
109     )
110     self.SetAutoLayout( True )
111     self.SetSizer( sizer )
112
113     self.Bind( wx.EVT_CONTEXT_MENU, self._OnContextMenu )
114 #end _InitUI
115
116
117 def IsDataSetScaleCapable( self ):
118     return False
119 #end IsDataSetScaleCapable
120
121
122 def _LoadDataModel( self, reason ):
123     if not self.isLoading:
124         wx.CallAfter( self.UpdateState, rebuild = True )
125 #end _LoadDataModel
126
127
128 def LoadProps( self, props_dict ):
129     for k in ( 'value', ):
130         if k in props_dict:
131             setattr( self, '_' + k, props_dict[ k ] )
132
133     super( ExampleWidget, self ).LoadProps( props_dict )
134     self.container.dataSetMenu.UpdateAllMenus()
135     wx.CallAfter( self.UpdateState, rebuild = True )
136 #end LoadProps
137
138
139 def _OnSize( self, ev ):
140     self.Redraw()
141 #end _OnSize
142
143
144 def Redraw( self ):
145     self._BusyDoOp( self.UpdateState, rebuild = True )
146 #end Redraw
147
148
149 def SaveProps( self, props_dict, for_drag = False ):
150     super( ExampleWidget, self ).SaveProps( props_dict, for_drag =
for_drag )
151
152     for k in ( 'value', ):
153         props_dict[ k ] = getattr( self, '_' + k )
154 #end SaveProps
155

```

```

156
157     def UpdateState( self, **kwargs ):
158         if bool( self ):
159             kwargs = self._UpdateStateValues( **kwargs )
160             if kwargs.get( 'rebuild', False ):
161                 self._text_ctrl.ChangeValue( self._value )
162                 self._text_ctrl.Refresh()
163         #end UpdateState
164
165
166     def _UpdateStateValues( self, **kwargs ):
167         rebuild = kwargs.get( 'rebuild', kwargs.get( 'force_redraw', False
168     ) )
169         if rebuild:
170             self._value = ' '.join( random.sample( WORDS, 10 ) )
171             kwargs[ 'rebuild' ] = True
172         return kwargs
173     #end _UpdateStateValues
174
175 #end ExampleWidget

```

4.3.1 Properties

Properties defined by `Widget` and inherited by all extensions are described in Table 27. Of particular importance are `dmgr` and `state`. The former is also accessible as the `dataModelMgr` property of `state` and is the `DataModelMgr` instance used throughout `VERAView`. Similarly, `state` is a `State` instance shared across all widgets and components in `VERAView` (refer to Section 2.5). Widgets manage local state values as instance properties, as shown in the `Widget` subclasses described below.

Table 27. Widget object properties

Property	Description
<code>busy</code>	Boolean indicating whether a busy operation is underway
<code>container</code>	reference to the owning <code>WidgetContainer</code>
<code>dataRangeDialog</code>	<code>DataRangeDialog</code> reference, created on demand
<code>dataRangeValues</code>	<code>DataRangeValues</code> object with user range settings
<code>dmgr</code>	<code>DataModelMgr</code> instance
<code>formatter</code>	<code>RangeScaler</code> instance
<code>isLoading</code>	Boolean indicating <code>LoadProps()</code> is on the call stack
<code>logger</code>	<code>logging.Logger</code> instance to use for logging
<code>menuDef</code>	list of menu item definition dicts
<code>popupMenu</code>	<code>wx.Menu</code> for popups, lazily created
<code>state</code>	<code>State</code> instance with current selections

4.3.2 Framework Methods

In effect, the prototype pattern is the basis for `VERAView`'s widget framework, with dependency injection used in the relationship between `WidgetContainer` instances and the `Widgets` they enclose, as shown in Figure 6. As such, several methods are defined for the `Widget` class. Methods are named somewhat inconsistently with an underscore prefix to indicate private vs. public visibility, with an approach similar to *private* or *protected* vs. *public* access modifiers in

Java. Because Python enforces no access control for methods, the intent is to be informative rather than prescriptive. Although public methods are intended to be called by objects of classes unrelated to a widget, private methods are used within a widget's class hierarchy.

Table 28 summarizes private `Widget` methods, with the "Noop" column indicating whether the base implementation is empty and therefore must be overridden by subclasses. Public methods are listed in Table 29, with the "Injection Call" column indicating that this method is called by `WidgetContainer` on its `Widget` instance. Finally, Table 30 lists the support methods intended to assist widget implementations.

There are three basic types of widgets anticipated for `VERAView`: plots, raster images, and others. These widget types are described in the following sections, along with references to examples in the `VERAView` implementation.

Table 28. Widget framework private methods

Method	Noop	Description
<code>_CreateClipboardData()</code>	Y	Creates a textual, usually comma-separated values (CSV) representation of the data displayed in the widget
<code>_CreateClipboardImage()</code>	Y	Creates a bitmap representation of the widget
<code>_CreateLegendBitmap()</code>	N	Creates a legend bitmap; the default implementation uses a <code>Legend3</code> instance
<code>_CreateMenuDef()</code>	N	Creates a hierarchical dict suitable for <code>WidgetContainer._CreateMenuFromDef()</code>
<code>_CreatePopupMenu()</code>	N	Creates a menu by invoking <code>WidgetContainer._CreateMenuFromDef()</code>
<code>_GetCurAssemblyIndex()</code>	N	Reflects to find a <code>assemblyAddr</code> or a <code>detectorAddr</code> field or property and returns the index
<code>_InitUI()</code>	Y ¹	Creates widget GUI components
<code>_LoadDataModel()</code>	Y	Initializes widget properties on initialization of the <code>DataModelMgr</code> or when a <code>DataModel</code> is opened or closed
<code>_OnContextMenu()</code>	N	Shows the <code>popupMenu</code>
<code>_OnCopyData()</code>	N	Handles a clipboard copy operation
<code>_OnCopyImage()</code>	N	Handles a clipboard copy operation
<code>_OnCustomScale()</code>	N	Shows up the <code>dataRangeDialog</code>
<code>_OnFindMinMax()</code>	Y	Invoked on a min/max operation
<code>_OnSize()</code>	Y	Invoked on a resize

¹The default implementation raises an exception, so subclasses must override.

4.4 PLOT WIDGETS

`PlotWidget` plays the role of abstract base class for widgets using *matplotlib*. It defines a number of properties (refer to Table 31) and framework methods (refer to Table 32). If an example is worth the proverbial one thousand words of documentation, `AxialPlot` (`veraview.widget.axial_plot` module) and `TimePlots` (`veraview.widget.time_plots` module) provide the best basis for understanding how plot widgets work. They have similar implementations. Both introduce properties for managing plot data and user selections. The `dataSetValues` property is a dictionary storing the plot data as derived from visible datasets. User selections are managed with another dictionary property, `dataSetSelections`. These classes also demonstrate storing widget instance state values with the following properties:

- assemblyAddr
- auxNodeAddrs
- auxSubAddrs
- axialValue
- fluenceAddr
- nodeAddr
- subAddr

Prominent Widget methods overridden in PlotWidget include the following:

- _CreateMenuDef()
- _DoUpdatePlot()
- _LoadDataModelValues()
- _OnEditDataSetProps()
- _UpdateDataSetValues()
- _UpdateStateValues()

Note `_DoUpdatePlot()` and `_UpdateDataSetValues()` are added to the framework by `PlotWidget` specifically for widgets based on *matplotlib*. `_CreateMenuDef()` adds items to the widget menu. `_UpdateStateValues()` is invoked from `_UpdateState()` on state changes and updates the object state value properties. `_UpdateState()` then calls `_UpdateDataSetValues()` to rebuild `datasetValues` from `datasetSelections` and data read via `dmgr`. `_DoUpdatePlot()` is called later and uses `datasetValues` to update the `matplotlib.axes.Axes` objects ((`ax` and `ax2`), set labels and titles, and call `plot()` on the axes. `_OnEditDataSetProps()` is the callback for the *Edit Dataset Properties* widget menu item. It lazily creates the `datasetDialog` property (`PlotDataSetPropsDialog` instance) to allow the user to arrange datasets on axes.

4.5 RASTER WIDGETS

`RasterWidget` plays the role of abstract base class for widgets that create an image or bitmap to represent the data and provides the functionality to manage a cache of bitmaps and invoke re-rendering only when necessary. Two examples worth reviewing are `Core2DView` (`veraview.widget.core_view` module) and `Assembly2DView` (`veraview.widget.assembly_view` module). `RasterWidget` also defines properties and framework methods, listed in Table 33 and 34, respectively. Other `RasterWidget` properties are used internally to manage the bitmap cache, handle zoom/unzoom events and do the associated bookkeeping, and other tasks. Table 35 lists support methods implemented in `RasterWidget` that are inherited by subclasses.

In addition to the size of the drawing region, bitmap caching and management is based on a widget-specific "state tuple", which includes current state properties (i.e., user selections) that matter to the widget. If the state tuple changes, `RasterWidget` looks in the cache to see if the bitmap for that tuple has already been created. If so, that becomes the displayed bitmap. Otherwise, the bitmap is created and stored in the cache with the tuple as the key. If the drawing size changes, all cached bitmaps are discarded, and a new bitmap for the current tuple must be recreated.

Bitmaps are created in a sequence of two calls: `CreateDrawConfig()` and `CreateRasterImage()`. The former creates the dictionary stored in the `config` property and then used by the latter. The configuration includes calculated pixel sizes for drawing elements such as pins and assemblies.

4.6 OTHER WIDGETS

It is not necessary for a widget to use *matplotlib* or create a bitmap, such as when a widget is not graphical at all. A reference example of such a widget implementation is the `TableView` widget in the `veraview.widget.table_view` module. It uses a `wx.SplitterWindow` and `UltimateListCtrl` (`wx.lib.agw.ultimatelistctrl` module) to show values of multiple datasets at current state property indexes. As a `Widget` extension it adheres to the widget framework and thus overrides the following framework methods:

- _CreateClipboardData()
- _CreateClipboardImage()
- _CreateMenuDef()
- _CreatePrintImage()
- _GetAnimationIndexes()
- _GetDataSetDisplayMode()
- _GetDataSetTypes()
- _GetEventLockSet()
- _GetTitle()
- _GetUsesScaleAndCmap()
- _GetVisibleDataSets()
- _InitUI()
- _IsDataSetVisible()
- _LoadDataModel()

- `_LoadProps()`
- `_Redraw()`
- `_SaveProps()`
- `_SetVisibleDataSets()`
- `_ToggleDataSetVisible()`
- `_UpdateState()`

4.7 DATASET MENUS

One of the most reused VERAView components is the `DataSetsMenu` class in the `veraview.widget.bean.dataset_menu` module. Every menu displaying datasets for selection is an instance of `DataSetsMenu`. Each widget has a one. It extends `DataModelMenu` which in turns extends `wx.Menu`. Whereas `DataModelMenu` pertains to a single `DataModel` file, `DataSetsMenu` can processing multiple `DataModels` and thus represents a `DataModelMgr`. `DataSetsMenu` listens to `State` and `DataModelMgr` events and dynamically rebuilds the menu as necessary to represent available files and datasets within the files.

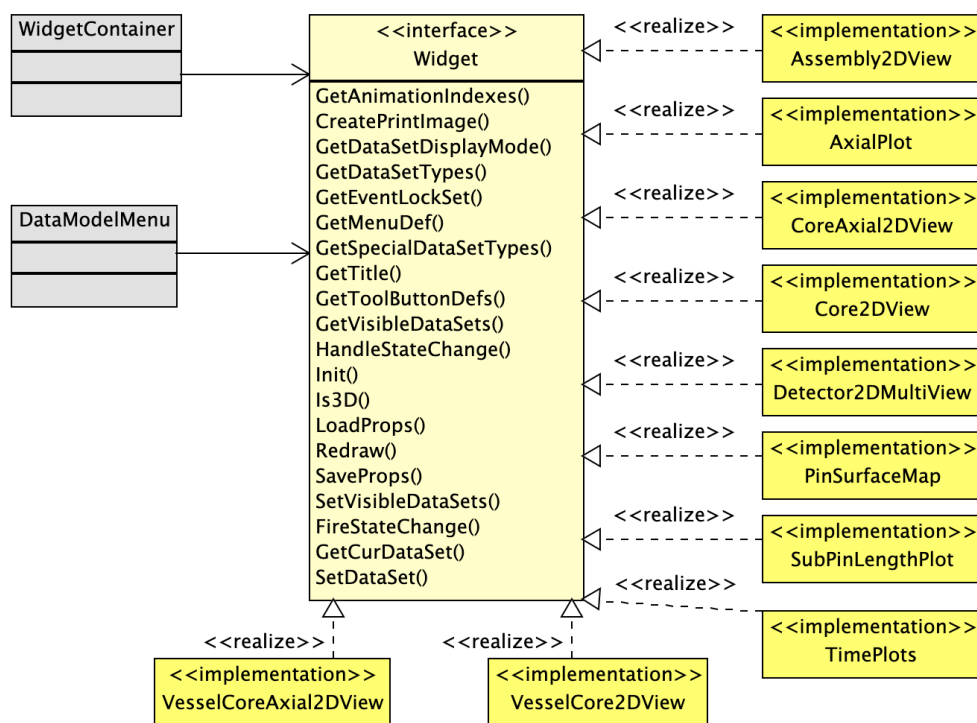


Figure 6. Widget dependency injection.

Table 29. Widget framework public methods

Method	Injection Call	Description
FireStateChange()	Y	Fires a state change event via the State object
GetAnimationIndexes()	Y	Lists indexes over which the widget supports animation
CreatePrintImage()	Y	Creates a full resolution image representation of the widget and saves it to a file
GetCurDataSet()	Y	Reflects to find a fluenceAddr or curDataSet property
GetDataSetDisplayMode()	Y	Indicates if the widget displays single or multiple dataset(s)
GetDataSetTypes()	Y	Lists dataset categories supported by the widget
GetEventLockSet()	Y	Returns the set of events which can be locked for the widget
GetMenuDef()	Y	Returns the menu definition (see _CreateMenuDef())
GetPopupMenu()	N	Lazily creates and returns the popupMenu property
GetSpecialDataSetTypes()	Y	Lists special dataset categories requiring a separate menu ²
GetTitle()	Y	Returns the widget's title
GetToolButtonDefs()	Y	Returns a list of tuples defining additional buttons to add to the widget toolbar
GetVisibleDataSets()	Y	Returns a set of DataSetNames representing datasets visible in the widget ¹
HandleStateChange()	Y	Processes state change events
Init()	Y	Initializes the widget
Is3D()	Y	Returns true if the widget is 3D
IsBusy()	N	Returns true if the widget is in the busy state
IsDataSetVisible()	N	Returns true if a dataset is currently visible ¹
LoadProps()	Y	Deserializes from JSON
Redraw()	Y	Re-renders the widget
SaveProps()	Y	Serializes to JSON
SetDataSet()	Y	Makes the dataset current for the widget
SetVisibleDataSets()	Y	Makes a set of DataSetNames ¹ visible in the widget
ToggleDataSetVisible()	N	Toggles visibility of a dataset in the widget ¹
UpdateState()	N	Applies a state change event

¹Applied when the widget supports multiple datasets ²Not currently used by any VERAView widgets

Table 30. Widget framework support methods

Method	Description
_BusyBegin()	Sets the light emitting diode (LED) indicator icon to busy
_BusyBeginOp()	Sets the busy LED indicator and launches a thread
_BusyDoOp()	Sets the busy LED indicator, launches a thread, and resets the indicator icon when the thread completes
_BusyEnd()	Sets the LED indicator icon to idle
_CalcFontSize()	Determines an effective font size given a screen size
_CreateEmptyBitmapAndDC()	Creates a wx.Bitmap and corresponding wx.MemoryDC with the bitmap selected
_CreateGraphicsContext()	Creates a wx.GraphicsContext from a wx.DC and sets antialiasing
_CreateValueString()	Represents a number with a specified precision, number of digits, or custom format
_FindFirstDataSet()	Finds the first available dataset of a specified category
IsAuxiliaryEvent()	Checks a wx.Event for control or meta modifiers
_OnFindMinMaxChannel()	Finds the min or max for a <i>channel</i> dataset
_OnFindMinMaxFluence()	Finds the min or max for a <i>fluence</i> dataset
_OnFindMinMaxMultiDataSets()	Finds the min or max across a list of datasets
_OnFindMinMaxPin()	Finds the min or max for a <i>pin</i> dataset
_ResolveDataRange()	Determines the value range for a dataset, reading from the DataModel if necessary, and applying any user-specified range
_ResolveScaleType()	Checks for the user-specified scale type or one specified as a dataset attribute
_UpdateMenuItem()	Changes menu item labels
_UpdateVisibilityMenuItems()	Changes "Show"/"Hide" labels in menu items

Table 31. PlotWidget object properties

Property	Description
ax	Primary matplotlib.axes.Axes instance
axline	Horizontal or vertical matplotlib.lines.Line2D instance used to indicate the current event state
canvas	FigureCanvasWxAgg in which fig is rendered
cursor	Plot location following the mouse
cursorline	Horizontal or vertical matplotlib.lines.Line2D instance used to follow the mouse
fig	matplotlib.figure.Figure instance
refAxis	Reference axis on which values are plotted, either y or x
timeValue	Value in the current time dataset
timer	wx.Timer used to ignore intermediate resize events
toolbar	NavigationToolbar2Wx
titleFontSize	Point size for title font

Table 32. PlotWidget framework private methods

Method	Noop	Description
_CreateToolTipText()	Y	Creates tooltip text showing values at the current mouse/cursor location
_DoUpdatePlot()	N	Creates the plot, titles, and labels and sets axline
_DoUpdateRedraw()	Y	Updates for a redraw only
_InitAxes()	N	Creates ax and optionally ax2
_InitUI()	N	Creates fig, canvas, and toolbar, calls _InitAxes(), and registers event handlers
_IsTimeReplot()	Y	True if the widget replots on a time change, False otherwise
_LoadDataModelValues()	Y	Applies initial state changes to instance properties
_OnClose()	N	Handler for widget (wx.EVT_CLOSE) close event
_OnMplMouseMove()	N	Handles mouse motion to update cursor lines and tooltip text
_OnMplMouseRelease()	N	Handles mouse release events
_OnSize()	N	Handles resize events
_OnTimer()	N	Handles resize timer events
_OnToggleToolBar()	N	Toggles toolbar display
_UpdateDataSetValues()	Y	Hook for bookkeeping and management of plot data
_UpdatePlot()	N	Wraps _UpdatePlotImpl() in _BusyDoOp()
_UpdatePlotImpl()	N	Clears fig and calls _DoUpdatePlot() and _DoUpdateRedraw() and draws canvas
_UpdateStateValues()	Y	Applies state changes to instance properties

Table 33. RasterWidget object properties

Property	Description
axialValue	AxialValue instance (state property)
bitmapCtrl	wx.StaticBitmap containing the image
cellRange	Range of cells displayed based on current zoom
cellRangeStack	Zoom stack
config	Dictionary of drawing properties and calculated values used in rendering the image
curDataSet	DataSetName for the dataset to represent
dragStartCell	one corner of drag cell range
fitMode	Indicates scaling by the width or height of the available drawing region
showLabels	Flag to show or hide row and column labels
showLegend	Flag to show or hide a legend
showValues	Flag to show or hide numeric values
stateIndex	0-based statepoint index
timeValue	Value in current time dataset (state property)

Table 34. RasterWidget framework private methods

Method	Noop	Description
_CreateAdditionalUIControls()	Y	Creates tooltip text showing values at the current mouse/cursor location
_CreateDrawConfig()	Y	Calculates drawing and rendering properties (stored in config property)
_CreateRasterImage()	Y	Creates and renders into the image
_CreateStateTuple()	Y	Creates tuple of indexes representing state properties of import to the widget
_FindCell()	Y	Determines the cell (e.g., assembly, pin) from a location in the image
_GetPrintFontScale()	N	Injection method specifying a scaling factor for fonts when creating a printable image
_HiliteBitmap()	Y	Renders current state properties and user selections on top of the image
_InitUI()	N	Creates GUI components and initializes event handlers
_IsAssemblyAware()	N	Injection method indicating the widget cares about assemblies
_IsValueDisplay()	N	Injection method indicating the widget can display numeric values
_LoadDataModelUI()	Y	Hook for the widget to initialize any GUI components that depend on an initial data load
_LoadDataModelValues()	Y	Applies initial state changes to instance properties
_OnClick()	Y	Single-click (not drag) event handler
_OnDragFinished()	Y	Called after a drag operation finishes
_OnSize()	N	Handles resize events
_OnTimer()	N	Handles resize timer events
_OnToggleFit()	N	Handles user changes to the fit mode
_OnValues()	N	Handles user toggles of value display
_OnUnzoom()	N	Handles user unzooms
_UpdateDataSetStateValues()	Y	Hook for widget after curDataSet has been set
_UpdateStateValues()	N	Implemented in RasterWidget but overridden with super call in subclasses

Table 35. RasterWidget framework support methods

Method	Description
_CreateBaseDrawConfig()	Called for common configuration processing (legend creation, calculating font sizes, etc.)
_CreateTitleFormat() _CreateTitleString() _CreateTitleTemplate() _CreateTitleTemplate2()	Creates title formats and strings
_CreateValueDisplay() _DrawStringsWx() _DrawValuesWx()	Creates and renders numeric value strings
_InitEventHandlers()	Binds mouse event listeners

5. ACKNOWLEDGMENTS

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